

<b>Dire Rat</b> <b>1 Brute XP 100</b> medium natural beast <b>Rat</b> Monster Manual pg. 219	<b>Decrepit Skeleton</b> <b>1 Minion XP 25</b> medium natural animate (undead) <b>Skeleton</b> Monster Manual pg. 234	<b>Stormclaw Scorpion</b> <b>1 Soldier XP 100</b> medium natural beast <b>Scorpion</b> Monster Manual pg. 229	<b>Fire Beetle</b> <b>1 Brute XP 100</b> small natural beast <b>Beetle</b> Monster Manual pg. 30	<b>Giant Rat</b> <b>1 Minion XP 25</b> small natural beast <b>Rat</b> Monster Manual pg. 219	<b>Stirge</b> <b>1 Lurker XP 100</b> small natural beast <b>Stirge</b> Monster Manual pg. 248
<b>Spiretop Drake</b> <b>1 Skirmisher XP 100</b> small natural beast (reptile) <b>Drake</b> Monster Manual pg. 90	<b>Goblin Blackblade</b> <b>1 Lurker XP 100</b> small natural humanoid <b>Goblin</b> Monster Manual pg. 136	<b>Goblin Cutter</b> <b>1 Minion XP 25</b> small natural humanoid <b>Goblin</b> Monster Manual pg. 136	<b>Goblin Warrior</b> <b>1 Skirmisher XP 100</b> small natural humanoid <b>Goblin</b> Monster Manual pg. 137	<b>Halfling Slinger</b> <b>1 Artillery XP 100</b> small natural humanoid <b>Halfling</b> Monster Manual pg. 152	<b>Kobold Minion</b> <b>1 Minion XP 25</b> small natural humanoid <b>Kobold</b> Monster Manual pg. 167
<b>Kobold Skirmisher</b> <b>1 Skirmisher XP 100</b> small natural humanoid <b>Kobold</b> Monster Manual pg. 167	<b>Kobold Slinger</b> <b>1 Artillery XP 100</b> small natural humanoid <b>Kobold</b> Monster Manual pg. 168	<b>Elf Archer</b> <b>2 Artillery XP 125</b> medium fey humanoid <b>Elf</b> Monster Manual pg. 106	<b>Zombie</b> <b>2 Brute XP 125</b> medium natural animate (undead) <b>Zombie</b> Monster Manual pg. 274	<b>Human Rabble</b> <b>2 Minion XP 31</b> medium natural humanoid <b>Human</b> Monster Manual pg. 162	<b>Elf Scout</b> <b>2 Skirmisher XP 125</b> medium fey humanoid <b>Elf</b> Monster Manual pg. 106
<b>Hyena</b> <b>2 Skirmisher XP 125</b> medium natural beast <b>Hyena</b> Monster Manual pg. 166	<b>Gray Wolf</b> <b>2 Skirmisher XP 125</b> medium natural beast <b>Wolf</b> Monster Manual pg. 264	<b>Rat Swarm</b> <b>2 Skirmisher XP 125</b> medium natural beast (swarm) <b>Rat</b> Monster Manual pg. 219	<b>Human Bandit</b> <b>2 Skirmisher XP 125</b> medium natural humanoid <b>Human</b> Monster Manual pg. 162	<b>Needlefang Drake</b> <b>Swarm</b> <b>2 Soldier XP 125</b> medium natural beast (reptile, swarm) <b>Drake</b> Monster Manual pg. 90	<b>Gnome Skulk</b> <b>2 Lurker XP 125</b> small fey humanoid <b>Gnome</b> Monster Manual pg. 134
<b>Clay Scout</b> <b>2 Lurker XP 125</b> small natural animate (construct, homunculus) <b>Homunculus</b> Monster Manual pg. 156	<b>Guard Drake</b> <b>2 Brute XP 125</b> small natural beast (reptile) <b>Drake</b> Monster Manual pg. 90	<b>Kruthik Hatchling</b> <b>2 Minion XP 31</b> small natural beast (reptile) <b>Kruthik</b> Monster Manual pg. 170	<b>Kruthik Young</b> <b>2 Brute XP 125</b> small natural beast (reptile) <b>Kruthik</b> Monster Manual pg. 170	<b>Goblin Sharpshooter</b> <b>2 Artillery XP 125</b> small natural humanoid <b>Goblin</b> Monster Manual pg. 137	<b>Halfling Stout</b> <b>2 Minion XP 31</b> small natural humanoid <b>Halfling</b> Monster Manual pg. 152
<b>Halfling Thief</b> <b>2 Skirmisher XP 125</b> small natural humanoid <b>Halfling</b> Monster Manual pg. 152	<b>Kobold Dragonshield</b> <b>2 Soldier XP 125</b> small natural humanoid <b>Kobold</b> Monster Manual pg. 168	<b>Spitting Drake</b> <b>3 Artillery XP 150</b> medium natural beast (reptile) <b>Drake</b> Monster Manual pg. 91	<b>Hobgoblin Archer</b> <b>3 Artillery XP 150</b> medium natural humanoid <b>Goblin</b> Monster Manual pg. 139	<b>Gravehound</b> <b>3 Brute XP 150</b> medium natural animate (undead) <b>Zombie</b> Monster Manual pg. 274	<b>Hobgoblin Warcaster</b> <b>3 Controller (Leader) XP 150</b> medium natural humanoid <b>Goblin</b> Monster Manual pg. 140
<b>Shadowhunter Bat</b> <b>3 Lurker XP 150</b> medium shadow beast <b>Bat</b> Monster Manual pg. 27	<b>Zombie Rotter</b> <b>3 Minion XP 38</b> medium natural animate (undead) <b>Zombie</b> Monster Manual pg. 274	<b>Hobgoblin Grunt</b> <b>3 Minion XP 38</b> medium natural humanoid <b>Goblin</b> Monster Manual pg. 138	<b>Orc Raider</b> <b>3 Skirmisher XP 150</b> medium natural humanoid <b>Orc</b> Monster Manual pg. 203	<b>Doppelganger Sneak</b> <b>3 Skirmisher XP 150</b> medium natural humanoid (shapechanger) <b>Doppelganger</b> Monster Manual pg. 71	<b>Wererat</b> <b>3 Skirmisher XP 150</b> medium natural humanoid (shapechanger) <b>Lycanthrope</b> Monster Manual pg. 180
<b>Iron Defender</b> <b>3 Soldier XP 150</b> medium natural animate (construct, homunculus) <b>Homunculus</b> Monster Manual pg. 156	<b>Skeleton</b> <b>3 Soldier XP 150</b> medium natural animate (undead) <b>Skeleton</b> Monster Manual pg. 234	<b>Hobgoblin Soldier</b> <b>3 Soldier XP 150</b> medium natural humanoid <b>Goblin</b> Monster Manual pg. 139	<b>Human Guard</b> <b>3 Soldier XP 150</b> medium natural humanoid <b>Human</b> Monster Manual pg. 162	<b>Gnome Arcanist</b> <b>3 Controller (Leader) XP 150</b> small fey humanoid <b>Gnome</b> Monster Manual pg. 134	<b>Pseudodragon</b> <b>3 Lurker XP 150</b> small natural beast (reptile) <b>Drake</b> Monster Manual pg. 91

<b>Goblin Hexer</b> <b>3 Controller (Leader)</b> <b>XP 150</b> small natural humanoid <b>Goblin</b> Monster Manual pg. 137	<b>Goblin Skullcleaver</b> <b>3 Brute XP 150</b> small natural humanoid <b>Goblin</b> Monster Manual pg. 137	<b>Kobold Wyrmpriest</b> <b>3 Artillery (Leader) XP 150</b> small natural humanoid <b>Kobold</b> Monster Manual pg. 168	<b>Magma Hurler</b> <b>4 Artillery XP 175</b> medium elemental magical beast (earth, fire) <b>Magma Beast</b> Monster Manual pg. 182	<b>Corruption Corpse</b> <b>4 Artillery XP 175</b> medium natural animate (undead) <b>Zombie</b> Monster Manual pg. 274	<b>Dwarf Bolter</b> <b>4 Artillery XP 175</b> medium natural humanoid <b>Dwarf</b> Monster Manual pg. 97
<b>Human Mage</b> <b>4 Artillery XP 175</b> medium natural humanoid <b>Human</b> Monster Manual pg. 163	<b>Magma Claw</b> <b>4 Brute XP 175</b> medium elemental magical beast (earth, fire) <b>Magma Beast</b> Monster Manual pg. 182	<b>Kruthik Adult</b> <b>4 Brute XP 175</b> medium natural beast (reptile) <b>Kruthik</b> Monster Manual pg. 170	<b>Human Berserker</b> <b>4 Brute XP 175</b> medium natural humanoid <b>Human</b> Monster Manual pg. 163	<b>Orc Berserker</b> <b>4 Brute XP 175</b> medium natural humanoid <b>Orc</b> Monster Manual pg. 203	<b>Deathlock Wight</b> <b>4 Controller XP 175</b> medium natural humanoid (undead) <b>Wight</b> Monster Manual pg. 262
<b>Specter</b> <b>4 Lurker XP 175</b> medium shadow humanoid (undead) <b>Specter</b> Monster Manual pg. 244	<b>Orc Drudge</b> <b>4 Minion XP 44</b> medium natural humanoid <b>Orc</b> Monster Manual pg. 203	<b>Fey Panther</b> <b>4 Skirmisher XP 175</b> medium fey beast <b>Panther</b> Monster Manual pg. 213	<b>Rotwing Zombie</b> <b>4 Skirmisher XP 175</b> medium natural animate (undead) <b>Zombie</b> Monster Manual pg. 274	<b>Deathjump Spider</b> <b>4 Skirmisher XP 175</b> medium natural beast (spider) <b>Spider</b> Monster Manual pg. 246	<b>Greenscale Hunter</b> <b>4 Skirmisher XP 175</b> medium natural humanoid (reptile) <b>Lizardfolk</b> Monster Manual pg. 178
<b>Warforged Soldier</b> <b>4 Soldier XP 175</b> medium natural humanoid (living construct) <b>Warforged</b> Monster Manual pg. 261	<b>Ettercap Fang Guard</b> <b>4 Soldier XP 175</b> medium natural humanoid (spider) <b>Ettercap</b> Monster Manual pg. 107	<b>Phantom Warrior</b> <b>4 Soldier XP 175</b> medium shadow humanoid (undead) <b>Ghost</b> Monster Manual pg. 116	<b>Cavern Choker</b> <b>4 Lurker XP 175</b> small natural humanoid <b>Choker</b> Monster Manual pg. 42	<b>Goblin Underboss</b> <b>4 Controller (Leader) XP 175</b> small natural humanoid <b>Goblin</b> Monster Manual pg. 138	<b>Kobold Slyblade</b> <b>4 Lurker XP 175</b> small natural humanoid <b>Kobold</b> Monster Manual pg. 169
<b>Dark Creeper</b> <b>4 Skirmisher XP 175</b> small shadow humanoid <b>Dark One</b> Monster Manual pg. 49	<b>Blazing Skeleton</b> <b>5 Artillery XP 200</b> medium natural animate (undead) <b>Skeleton</b> Monster Manual pg. 234	<b>Gnoll Huntmaster</b> <b>5 Artillery XP 200</b> medium natural humanoid <b>Gnoll</b> Monster Manual pg. 132	<b>Boneshard Skeleton</b> <b>5 Brute XP 200</b> medium natural animate (undead) <b>Skeleton</b> Monster Manual pg. 235	<b>Deathrattle Viper</b> <b>5 Brute XP 200</b> medium natural beast (reptile) <b>Snake</b> Monster Manual pg. 240	<b>Bugbear Warrior</b> <b>5 Brute XP 200</b> medium natural humanoid <b>Goblin</b> Monster Manual pg. 135
<b>Vine Horror</b> <b>5 Controller XP 200</b> medium natural humanoid (plant) <b>Vine Horror</b> Monster Manual pg. 260	<b>Ettercap Webspinner</b> <b>5 Controller XP 200</b> medium natural humanoid (spider) <b>Ettercap</b> Monster Manual pg. 107	<b>Orc Eye of Gruumsh</b> <b>5 Controller (Leader) XP 200</b> medium natural humanoid <b>Orc</b> Monster Manual pg. 204	<b>Greenscale Darter</b> <b>5 Lurker XP 200</b> medium natural humanoid (reptile) <b>Lizardfolk</b> Monster Manual pg. 178	<b>Wraith</b> <b>5 Lurker XP 200</b> medium shadow humanoid (undead) <b>Wraith</b> Monster Manual pg. 266	<b>Vampire Spawn</b> <b>Fleshripper</b> <b>5 Minion XP 50</b> medium natural humanoid (undead) <b>Vampire</b> Monster Manual pg. 259
<b>Fire Bat</b> <b>5 Skirmisher XP 200</b> medium elemental beast (fire) (undead) <b>Bat</b> Monster Manual pg. 27	<b>Wight</b> <b>5 Skirmisher XP 200</b> medium natural humanoid (undead) <b>Wight</b> Monster Manual pg. 262	<b>Dragonborn Soldier</b> <b>5 Soldier XP 200</b> medium natural humanoid <b>Dragonborn</b> Monster Manual pg. 86	<b>Dwarf Hammerer</b> <b>5 Soldier XP 200</b> medium natural humanoid <b>Dwarf</b> Monster Manual pg. 97	<b>Ghoul</b> <b>5 Soldier XP 200</b> medium natural humanoid (undead) <b>Ghoul</b> Monster Manual pg. 118	<b>Hobgoblin</b> <b>Commander</b> <b>5 Soldier (Leader) XP 200</b> medium natural humanoid <b>Goblin</b> Monster Manual pg. 140
<b>Slaad Tadpole</b> <b>5 Lurker XP 200</b> small elemental beast <b>Slaad</b> Monster Manual pg. 237	<b>Tiefling Heretic</b> <b>6 Artillery XP 250</b> medium natural humanoid <b>Tiefling</b> Monster Manual pg. 250	<b>Evistro</b> <b>6 Brute XP 250</b> medium elemental magical beast (demon) <b>Demon</b> Monster Manual pg. 54	<b>Gnoll Marauder</b> <b>6 Brute XP 250</b> medium natural humanoid <b>Gnoll</b> Monster Manual pg. 132	<b>Harpy</b> <b>6 Controller XP 250</b> medium fey humanoid <b>Harpy</b> Monster Manual pg. 154	<b>Mad Wraith</b> <b>6 Controller XP 250</b> medium shadow humanoid (undead) <b>Wraith</b> Monster Manual pg. 266

<b>Greenscale Marsh Mystic</b> <b>6 Controller (Leader)</b> <b>XP 250</b> medium natural humanoid (reptile) <b>Lizardfolk</b> Monster Manual pg. 179	<b>Cave Bear</b> <b>6 Elite Brute</b> XP 500 medium natural beast <b>Bear</b> Monster Manual pg. 29	<b>Bugbear Strangler</b> <b>6 Lurker</b> XP 250 medium natural humanoid <b>Goblin</b> Monster Manual pg. 136	<b>Shadar-kai</b> <b>Gloomblade</b> <b>6 Lurker</b> XP 250 medium shadow humanoid <b>Shadar-kai</b> Monster Manual pg. 230	<b>Legion Devil Grunt</b> <b>6 Minion</b> XP 63 medium immortal humanoid (devil) <b>Devil</b> Monster Manual pg. 64	<b>Sahuagin Guard</b> <b>6 Minion</b> XP 63 medium natural humanoid (aquatic) <b>Sahuagin</b> Monster Manual pg. 225
<b>Spined Devil</b> <b>6 Skirmisher</b> XP 250 medium immortal humanoid (devil) <b>Devil</b> Monster Manual pg. 66	<b>Iron Cobra</b> <b>6 Skirmisher</b> XP 250 medium natural animate (construct, homunculus) <b>Homunculus</b> Monster Manual pg. 157	<b>Gnoll Claw Fighter</b> <b>6 Skirmisher</b> XP 250 medium natural humanoid <b>Gnoll</b> Monster Manual pg. 132	<b>Shadar-kai</b> <b>Chainfighter</b> <b>6 Skirmisher</b> XP 250 medium shadow humanoid <b>Shadar-kai</b> Monster Manual pg. 230	<b>Shadow Hound</b> <b>6 Skirmisher</b> XP 250 medium shadow magical beast <b>Hound</b> Monster Manual pg. 160	<b>Chillborn Zombie</b> <b>6 Soldier</b> XP 250 medium natural animate (cold, undead) <b>Zombie</b> Monster Manual pg. 275
<b>Sahuagin Raider</b> <b>6 Soldier</b> XP 250 medium natural humanoid (aquatic) <b>Sahuagin</b> Monster Manual pg. 225	<b>Troglodyte Mauler</b> <b>6 Soldier</b> XP 250 medium natural humanoid (reptile) <b>Troglodyte</b> Monster Manual pg. 252	<b>Longtooth Hunter</b> <b>6 Soldier</b> XP 250 medium natural humanoid, shifter <b>Shifter</b> Monster Manual pg. 233	<b>Warforged Captain</b> <b>6 Soldier (Leader)</b> XP 250 medium natural humanoid (living construct) <b>Warforged</b> Monster Manual pg. 261	<b>Halfling Prowler</b> <b>6 Lurker</b> XP 250 small natural humanoid <b>Halfling</b> Monster Manual pg. 153	<b>Vine Horror Spellfiend</b> <b>7 Artillery</b> XP 300 medium natural humanoid (plant) <b>Vine Horror</b> Monster Manual pg. 260
<b>Troglodyte Impaler</b> <b>7 Artillery</b> XP 300 medium natural humanoid (reptile) <b>Troglodyte</b> Monster Manual pg. 252	<b>Grick</b> <b>7 Brute</b> XP 300 medium aberrant beast <b>Grick</b> Monster Manual pg. 145	<b>Hell Hound</b> <b>7 Brute</b> XP 300 medium elemental beast (fire) <b>Hound</b> Monster Manual pg. 160	<b>Howling Hag</b> <b>7 Controller</b> XP 300 medium fey humanoid <b>Hag</b> Monster Manual pg. 150	<b>Shadar-kai Witch</b> <b>7 Controller</b> XP 300 medium shadow humanoid <b>Shadar-kai</b> Monster Manual pg. 231	<b>Orc Bloodrager</b> <b>7 Elite Brute</b> XP 600 medium natural humanoid <b>Orc</b> Monster Manual pg. 204
<b>Grell</b> <b>7 Elite Soldier</b> XP 600 medium aberrant magical beast (blind) <b>Grell</b> Monster Manual pg. 144	<b>Tiefling Darkblade</b> <b>7 Lurker</b> XP 300 medium natural humanoid <b>Tiefling</b> Monster Manual pg. 250	<b>Human Lackey</b> <b>7 Minion</b> XP 75 medium natural humanoid <b>Human</b> Monster Manual pg. 162	<b>Snaketongue Initiate</b> <b>7 Minion</b> XP 75 medium natural humanoid, human <b>Yuan-ti</b> Monster Manual pg. 272	<b>Satyr Rake</b> <b>7 Skirmisher</b> XP 300 medium fey humanoid <b>Satyr</b> Monster Manual pg. 228	<b>Crimson Acolyte</b> <b>7 Skirmisher</b> XP 300 medium natural humanoid, human <b>Orcus</b> Monster Manual pg. 210
<b>Razorclaw Stalker</b> <b>7 Skirmisher</b> XP 300 medium natural humanoid, shifter <b>Shifter</b> Monster Manual pg. 233	<b>Bloodweb Spider</b> <b>Swarm</b> <b>7 Soldier</b> XP 300 medium natural beast (spider, swarm) <b>Spider</b> Monster Manual pg. 246	<b>Eladrin Fey Knight</b> <b>7 Soldier (Leader)</b> XP 300 medium fey humanoid <b>Eladrin</b> Monster Manual pg. 102	<b>Dire Stirge</b> <b>7 Lurker</b> XP 300 small natural beast <b>Stirge</b> Monster Manual pg. 248	<b>Galeb Duhr</b> <b>Earthbreaker</b> <b>8 Artillery</b> XP 350 medium elemental humanoid (earth) <b>Galeb Duhr</b> Monster Manual pg. 114	<b>Sahuagin Priest</b> <b>8 Artillery</b> XP 350 medium natural humanoid (aquatic) <b>Sahuagin</b> Monster Manual pg. 225
<b>Cambion Hellsword</b> <b>8 Brute</b> XP 350 medium immortal humanoid (devil) <b>Cambion</b> Monster Manual pg. 39	<b>Werewolf</b> <b>8 Brute</b> XP 350 medium natural humanoid (shapechanger) <b>Lycanthrope</b> Monster Manual pg. 181	<b>Mummy Guardian</b> <b>8 Brute</b> XP 350 medium natural humanoid (undead) <b>Mummy</b> Monster Manual pg. 192	<b>Snaketongue Warrior</b> <b>8 Brute</b> XP 350 medium natural humanoid, human <b>Yuan-ti</b> Monster Manual pg. 272	<b>Gnoll Demonic</b> <b>Scourge</b> <b>8 Brute (Leader)</b> XP 350 medium natural humanoid <b>Gnoll</b> Monster Manual pg. 132	<b>Eladrin Twilight</b> <b>Incanter</b> <b>8 Controller</b> XP 350 medium fey humanoid <b>Eladrin</b> Monster Manual pg. 102
<b>Satyr Piper</b> <b>8 Controller (Leader)</b> <b>XP 350</b> medium fey humanoid <b>Satyr</b> Monster Manual pg. 228	<b>Troglodyte Curse</b> <b>Chanter</b> <b>8 Controller (Leader)</b> <b>XP 350</b> medium natural humanoid (reptile) <b>Troglodyte</b> Monster Manual pg. 252	<b>Orc Chieftain</b> <b>8 Elite Brute (Leader)</b> <b>XP 700</b> medium natural humanoid <b>Orc</b> Monster Manual pg. 204	<b>Hobgoblin Hand of Bane</b> <b>8 Elite Soldier</b> XP 700 medium natural humanoid <b>Goblin</b> Monster Manual pg. 140	<b>Doppelganger Assassin</b> <b>8 Lurker</b> XP 350 medium natural humanoid (shapechanger) <b>Doppelganger</b> Monster Manual pg. 71	<b>Trap Haunt</b> <b>8 Lurker</b> XP 350 medium shadow humanoid (undead) <b>Ghost</b> Monster Manual pg. 116

<b>Hobgoblin Warrior</b> <b>8 Minion XP 88</b> medium natural humanoid <b>Goblin</b> Monster Manual pg. 138	<b>Foulspawn Mangler</b> <b>8 Skirmisher XP 350</b> medium aberrant humanoid <b>Foulspawn</b> Monster Manual pg. 112	<b>Angel of Valor</b> <b>8 Soldier XP 350</b> medium immortal humanoid (angel) <b>Angel</b> Monster Manual pg. 16	<b>Rot Scarab Swarm</b> <b>8 Soldier XP 350</b> medium shadow beast (swarm) <b>Beetle</b> Monster Manual pg. 30	<b>Shadar-kai Warrior</b> <b>8 Soldier XP 350</b> medium shadow humanoid <b>Shadar-kai</b> Monster Manual pg. 231	<b>Foulspawn Grue</b> <b>8 Controller XP 350</b> small aberrant humanoid <b>Foulspawn</b> Monster Manual pg. 112
<b>Flame Snake</b> <b>9 Artillery XP 400</b> medium elemental beast (fire, reptile) <b>SNAKE</b> Monster Manual pg. 240	<b>Succubus</b> <b>9 Controller XP 400</b> medium immortal humanoid (devil, shapechanger) <b>Devil</b> Monster Manual pg. 67	<b>Deathpriest of Orcus</b> <b>9 Controller (Leader) XP 400</b> medium natural humanoid, human <b>Orcus</b> Monster Manual pg. 210	<b>Gargoyle</b> <b>9 Lurker XP 400</b> medium elemental humanoid (earth) <b>Gargoyle</b> Monster Manual pg. 115	<b>Snaketongue Assassin</b> <b>9 Lurker XP 400</b> medium natural humanoid (shapechanger), human <b>Yuan-ti</b> Monster Manual pg. 273	<b>Spectral Panther</b> <b>9 Lurker XP 400</b> medium shadow beast <b>Panther</b> Monster Manual pg. 213
<b>Orc Warrior</b> <b>9 Minion XP 100</b> medium natural humanoid <b>Orc</b> Monster Manual pg. 203	<b>Dryad</b> <b>9 Skirmisher XP 400</b> medium fey humanoid (plant) <b>Dryad</b> Monster Manual pg. 96	<b>Foulspawn Berserker</b> <b>9 Soldier XP 400</b> medium aberrant humanoid <b>Foulspawn</b> Monster Manual pg. 112	<b>Bloodfire Harpy</b> <b>9 Soldier XP 400</b> medium fey humanoid <b>Harpy</b> Monster Manual pg. 154	<b>Battle Wight</b> <b>9 Soldier XP 400</b> medium natural humanoid (undead) <b>Wight</b> Monster Manual pg. 262	<b>Quickling Runner</b> <b>9 Skirmisher XP 400</b> small fey humanoid <b>Quickling</b> Monster Manual pg. 215
<b>Skull Lord</b> <b>10 Artillery (Leader) XP 500</b> medium natural humanoid (undead) <b>Skull Lord</b> Monster Manual pg. 236	<b>Skeletal Tomb Guardian</b> <b>10 Brute XP 500</b> medium natural animate (undead) <b>Skeleton</b> Monster Manual pg. 235	<b>Gibbering Moulder</b> <b>10 Controller XP 500</b> medium aberrant magical beast <b>Gibbering Beast</b> Monster Manual pg. 126	<b>Medusa Archer</b> <b>10 Elite Controller XP 1000</b> medium natural humanoid <b>Medusa</b> Monster Manual pg. 186	<b>Vampire Spawn Bloodhunter</b> <b>10 Minion XP 125</b> medium natural humanoid (undead) <b>Vampire</b> Monster Manual pg. 259	<b>Bog Hag</b> <b>10 Skirmisher XP 500</b> medium fey humanoid (aquatic) <b>Hag</b> Monster Manual pg. 150
<b>Dragonborn Gladiator</b> <b>10 Soldier XP 500</b> medium natural humanoid <b>Dragonborn</b> Monster Manual pg. 86	<b>Minotaur Warrior</b> <b>10 Soldier XP 500</b> medium natural humanoid <b>Minotaur</b> Monster Manual pg. 190	<b>Berbalang</b> <b>10 Solo Skirmisher XP 2500</b> medium immortal humanoid <b>Berbalang</b> Monster Manual pg. 34	<b>Dark Stalker</b> <b>10 Lurker XP 1000</b> small shadow humanoid <b>Dark One</b> Monster Manual pg. 49	<b>Banshrae Dartswarmer</b> <b>11 Artillery XP 600</b> medium fey humanoid <b>Banshrae</b> Monster Manual pg. 25	<b>Foulspawn Seer</b> <b>11 Artillery (Leader) XP 600</b> medium aberrant humanoid <b>Foulspawn</b> Monster Manual pg. 113
<b>Galeb Duhr Rockcaller</b> <b>11 Controller XP 600</b> medium elemental humanoid (earth) <b>Galeb Duhr</b> Monster Manual pg. 114	<b>Snaketongue Celebrant</b> <b>11 Controller XP 600</b> medium natural humanoid (shapechanger), human <b>Yuan-ti</b> Monster Manual pg. 273	<b>Grell Philosopher</b> <b>11 Elite Controller XP 1200</b> medium aberrant magical beast (blind) <b>Grell</b> Monster Manual pg. 144	<b>Vampire Lord</b> <b>11 Elite Lurker XP 1200</b> medium natural humanoid (undead) <b>Vampire</b> Monster Manual pg. 258	<b>Drow Warrior</b> <b>11 Lurker XP 600</b> medium fey humanoid <b>Drow</b> Monster Manual pg. 94	<b>Angel of Valor Cohort</b> <b>11 Minion XP 150</b> medium immortal humanoid (angel) <b>Angel</b> Monster Manual pg. 16
<b>Legion Devil Hellguard</b> <b>11 Minion XP 150</b> medium immortal humanoid (devil) <b>Devil</b> Monster Manual pg. 64	<b>Chain Devil</b> <b>11 Skirmisher XP 600</b> medium immortal humanoid (devil) <b>Devil</b> Monster Manual pg. 62	<b>Grimlock Ambusher</b> <b>11 Skirmisher XP 600</b> medium natural humanoid (blind) <b>Grimlock</b> Monster Manual pg. 148	<b>Githzerai Cenobite</b> <b>11 Soldier XP 600</b> medium natural humanoid <b>Githzerai</b> Monster Manual pg. 130	<b>Fire Archon Emberguard</b> <b>12 Brute XP 700</b> medium elemental humanoid (fire) <b>Archon</b> Monster Manual pg. 18	<b>Stirge Swarm</b> <b>12 Brute XP 700</b> medium natural beast (swarm) <b>Stirge</b> Monster Manual pg. 248
<b>Viscera Devourer</b> <b>12 Controller XP 700</b> medium shadow humanoid (undead) <b>Devourer</b> Monster Manual pg. 68	<b>Wailing Ghost</b> <b>12 Controller XP 700</b> medium shadow humanoid (undead) <b>Ghost</b> Monster Manual pg. 117	<b>Lamia</b> <b>12 Elite Controller (Leader) XP 1400</b> medium fey magical beast (shapechanger) <b>Lamia</b> Monster Manual pg. 174	<b>Feygrove Choker</b> <b>12 Lurker XP 700</b> medium fey humanoid <b>Choker</b> Monster Manual pg. 42	<b>Snaketongue Zealot</b> <b>12 Minion XP 175</b> medium natural humanoid, human <b>Yuan-ti</b> Monster Manual pg. 272	<b>Banshrae Warrior</b> <b>12 Skirmisher XP 700</b> medium fey humanoid <b>Banshrae</b> Monster Manual pg. 25

<b>Kuo-toa Marauder</b> <b>12 Skirmisher XP 700</b> medium natural humanoid (aquatic) <b>Kuo-toa</b> Monster Manual pg. 172	<b>Githyanki Warrior</b> <b>12 Soldier XP 700</b> medium natural humanoid <b>Githyanki</b> Monster Manual pg. 128	<b>Battle Wight</b> <b>12 Soldier (Leader) XP 700</b> medium natural humanoid (undead) <b>Wight</b> Monster Manual pg. 262	<b>Githyanki Mindslicer</b> <b>13 Artillery XP 800</b> medium natural humanoid <b>Githyanki</b> Monster Manual pg. 128	<b>Yuan-ti Malison Sharp-eye</b> <b>13 Artillery XP 800</b> medium natural humanoid (reptile) <b>Yuan-ti</b> Monster Manual pg. 269	<b>Drow Arachnomancer</b> <b>13 Artillery (Leader) XP 800</b> medium fey humanoid <b>Drow</b> Monster Manual pg. 94
<b>Grimlock Berserker</b> <b>13 Brute XP 800</b> medium natural humanoid (blind) <b>Grimlock</b> Monster Manual pg. 148	<b>Minotaur Cabalist</b> <b>13 Controller (Leader) XP 800</b> medium natural humanoid <b>Minotaur</b> Monster Manual pg. 190	<b>Briar Witch Dryad</b> <b>13 Elite Controller XP 1600</b> medium fey humanoid (plant) <b>Dryad</b> Monster Manual pg. 96	<b>Githzerai Zerth</b> <b>13 Elite Controller XP 1600</b> medium natural humanoid <b>Githzerai</b> Monster Manual pg. 130	<b>Mummy Lord</b> <b>13 Elite Controller XP 1600</b> medium natural humanoid (undead) <b>Mummy</b> Monster Manual pg. 192	<b>Drow Blademaster</b> <b>13 Elite Skirmisher XP 1600</b> medium fey humanoid <b>Drow</b> Monster Manual pg. 94
<b>Medusa Warrior</b> <b>13 Elite Soldier XP 1600</b> medium natural humanoid <b>Medusa</b> Monster Manual pg. 186	<b>Horde Ghoul</b> <b>13 Minion XP 200</b> medium natural humanoid (undead) <b>Ghoul</b> Monster Manual pg. 118	<b>Gray Slaad</b> <b>13 Skirmisher XP 800</b> medium elemental humanoid <b>Slaad</b> Monster Manual pg. 238	<b>Dragonborn Raider</b> <b>13 Skirmisher XP 800</b> medium natural humanoid <b>Dragonborn</b> Monster Manual pg. 86	<b>Helmed Horror</b> <b>13 Soldier XP 800</b> medium elemental animate (construct) <b>Helmed Horror</b> Monster Manual pg. 155	<b>Bearded Devil</b> <b>13 Soldier XP 800</b> medium immortal humanoid (devil) <b>Devil</b> Monster Manual pg. 60
<b>Githzerai Mindmage</b> <b>14 Artillery XP 1000</b> medium natural humanoid <b>Githzerai</b> Monster Manual pg. 131	<b>Lich</b> <b>14 Elite Controller XP 2000</b> medium natural humanoid (undead) <b>Lich</b> Monster Manual pg. 176	<b>Mind Flayer Infiltrator</b> <b>14 Lurker XP 1000</b> medium aberrant humanoid <b>Mind Flayer</b> Monster Manual pg. 188	<b>Night Hag</b> <b>14 Lurker XP 1000</b> medium fey humanoid <b>Hag</b> Monster Manual pg. 151	<b>Grimlock Minion</b> <b>14 Minion XP 250</b> medium natural humanoid (blind) <b>Grimlock</b> Monster Manual pg. 148	<b>Azer Foot Soldier</b> <b>14 Soldier XP 1000</b> medium elemental humanoid (fire) <b>Azer</b> Monster Manual pg. 22
<b>Angel of Protection</b> <b>14 Soldier XP 1000</b> medium immortal humanoid (angel) <b>Angel</b> Monster Manual pg. 15	<b>Kuo-toa Harpooner</b> <b>14 Soldier XP 1000</b> medium natural humanoid (aquatic) <b>Kuo-toa</b> Monster Manual pg. 172	<b>Quickling Zephyr</b> <b>14 Lurker XP 1000</b> small fey humanoid <b>Quickling</b> Monster Manual pg. 215	<b>Rakshasa Archer</b> <b>15 Artillery XP 1200</b> medium natural humanoid <b>Rakshasa</b> Monster Manual pg. 216	<b>Yuan-ti Malison Incanter</b> <b>15 Artillery (Leader) XP 1200</b> medium natural humanoid (reptile) <b>Yuan-ti</b> Monster Manual pg. 269	<b>Azer Rager</b> <b>15 Brute XP 1200</b> medium elemental humanoid (fire) <b>Azer</b> Monster Manual pg. 22
<b>Drow Priest</b> <b>15 Controller (Leader) XP 1200</b> medium fey humanoid <b>Drow</b> Monster Manual pg. 95	<b>Githyanki Gish</b> <b>15 Elite Skirmisher XP 2400</b> medium natural humanoid <b>Githyanki</b> Monster Manual pg. 128	<b>Rakshasa Warrior</b> <b>15 Soldier XP 1200</b> medium natural humanoid <b>Rakshasa</b> Monster Manual pg. 216	<b>Ice Archon Hailscourge</b> <b>16 Artillery XP 1400</b> medium elemental humanoid (cold) <b>Archon</b> Monster Manual pg. 20	<b>Kuo-toa Whip</b> <b>16 Controller (Leader) XP 1400</b> medium natural humanoid (aquatic) <b>Kuo-toa</b> Monster Manual pg. 173	<b>Bodak Skulk</b> <b>16 Lurker XP 1400</b> medium shadow humanoid (undead) <b>Bodak</b> Monster Manual pg. 36
<b>Aboleth Servitor</b> <b>16 Minion XP 350</b> medium aberrant humanoid (aquatic) <b>Aboleth</b> Monster Manual pg. 9	<b>Angel of Valor Veteran</b> <b>16 Minion XP 350</b> medium immortal humanoid (angel) <b>Angel</b> Monster Manual pg. 16	<b>Legion Devil Veteran</b> <b>16 Minion XP 350</b> medium immortal humanoid (devil) <b>Devil</b> Monster Manual pg. 64	<b>Kuo-toa Guard</b> <b>16 Minion XP 350</b> medium natural humanoid (aquatic) <b>Kuo-toa</b> Monster Manual pg. 172	<b>Abyssal Ghoul</b> <b>16 Skirmisher XP 1400</b> medium elemental humanoid (undead) <b>Ghoul</b> Monster Manual pg. 118	<b>Kuo-toa Monitor</b> <b>16 Skirmisher XP 1400</b> medium natural humanoid (aquatic) <b>Kuo-toa</b> Monster Manual pg. 172
<b>Firebred Hell hound</b> <b>17 Brute XP 1600</b> medium elemental beast (fire) <b>Hound</b> Monster Manual pg. 160	<b>Azer Taskmaster</b> <b>17 Controller (Leader) XP 1600</b> medium elemental humanoid (fire) <b>Azer</b> Monster Manual pg. 23	<b>Yuan-ti Malison Disciple of Zehir</b> <b>17 Controller (Leader) XP 1600</b> medium natural humanoid (reptile) <b>Yuan-ti</b> Monster Manual pg. 270	<b>Death Knight</b> <b>17 Elite Soldier XP 3200</b> medium natural humanoid (undead) <b>Death Knight</b> Monster Manual pg. 50	<b>Sword Wraith</b> <b>17 Lurker XP 1600</b> medium shadow humanoid (undead) <b>Wraith</b> Monster Manual pg. 267	<b>Azer Warrior</b> <b>17 Minion XP 400</b> medium elemental humanoid (fire) <b>Azer</b> Monster Manual pg. 22

<b>Rakshasa Assassin</b> <b>17 Skirmisher XP 1600</b> medium natural humanoid <b>Rakshasa</b> Monster Manual pg. 217	<b>Azer Beastlord</b> <b>17 Soldier (Leader) XP 1600</b> medium elemental humanoid (fire) <b>Azer</b> Monster Manual pg. 23	<b>Cambion Hellfire</b> <b>18 Artillery XP 2000</b> medium immortal humanoid (devil) <b>Cambion</b> Monster Manual pg. 39	<b>Slaughter Wight</b> <b>18 Brute XP 2000</b> medium natural humanoid (undead) <b>Wight</b> Monster Manual pg. 263	<b>Gibbering Abomination</b> <b>18 Controller XP 2000</b> medium aberrant magical beast <b>Gibbering Beast</b> Monster Manual pg. 126	<b>Mind Flayer Mastermind</b> <b>18 Elite Controller XP 4000</b> medium aberrant humanoid <b>Mind Flayer</b> Monster Manual pg. 188
<b>Greater Helmed Horror</b> <b>18 Elite Soldier XP 4000</b> medium elemental animate (construct) <b>Helmed Horror</b> Monster Manual pg. 155	<b>Nabassu Gargoyle</b> <b>18 Lurker XP 2000</b> medium elemental humanoid (earth) <b>Gargoyle</b> Monster Manual pg. 115	<b>Abyssal Ghoul Hungerer</b> <b>18 Minion XP 500</b> medium elemental humanoid (undead) <b>Ghoul</b> Monster Manual pg. 119	<b>Medusa Shroud of Zehir</b> <b>18 Skirmisher XP 2000</b> medium natural humanoid <b>Medusa</b> Monster Manual pg. 187	<b>Death Hag</b> <b>18 Soldier XP 2000</b> medium fey humanoid <b>Hag</b> Monster Manual pg. 151	<b>Bodak Reaver</b> <b>18 Soldier XP 2000</b> medium shadow humanoid (undead) <b>Bodak</b> Monster Manual pg. 36
<b>Bralani of Autumn Winds</b> <b>19 Controller XP 2400</b> medium fey humanoid, Eladrin Monster Manual pg. 102	<b>Rakshasa Noble</b> <b>19 Controller XP 2400</b> medium natural humanoid <b>Rakshasa</b> Monster Manual pg. 217	<b>Ice Archon Rimehammer</b> <b>19 Soldier XP 2400</b> medium elemental humanoid (cold) <b>Archon</b> Monster Manual pg. 20	<b>Fire Archon Blazesteel</b> <b>19 Soldier XP 2400</b> medium elemental humanoid (fire) <b>Archon</b> Monster Manual pg. 19	<b>Fire Archon Ash Disciple</b> <b>20 Artillery XP 2800</b> medium elemental humanoid (fire) <b>Archon</b> Monster Manual pg. 19	<b>Ice Archon Frostshaper</b> <b>20 Controller (Leader) XP 2800</b> medium elemental humanoid (cold) <b>Archon</b> Monster Manual pg. 21
<b>Rot Harbinger</b> <b>20 Soldier XP 2800</b> medium elemental humanoid (undead) <b>Rot Harbinger</b> Monster Manual pg. 223	<b>Ghaele of Winter</b> <b>21 Artillery XP 3200</b> medium fey humanoid, Eladrin Monster Manual pg. 103	<b>Tormenting Ghost</b> <b>21 Controller XP 3200</b> medium shadow humanoid (undead) <b>Ghost</b> Monster Manual pg. 117	<b>Larva Mage</b> <b>21 Elite Artillery XP 6400</b> medium natural magical beast (undead) <b>Larva Mage</b> Monster Manual pg. 175	<b>Deathpriest Hierophant</b> <b>21 Elite Controller XP 6400</b> medium natural humanoid, human <b>Orcus</b> Monster Manual pg. 209	<b>Angel of Valor Legionnaire</b> <b>21 Minion XP 800</b> medium immortal humanoid (angel) <b>Angel</b> Monster Manual pg. 16
<b>Legion Devil Legionnaire</b> <b>21 Minion XP 800</b> medium immortal humanoid (devil) <b>Devil</b> Monster Manual pg. 64	<b>Wild Hunt Hound</b> <b>21 Skirmisher XP 3200</b> medium fey magical beast <b>Hound</b> Monster Manual pg. 161	<b>Marut Blademaster</b> <b>21 Soldier XP 3200</b> medium immortal humanoid <b>Marut</b> Monster Manual pg. 185	<b>Rot Slinger</b> <b>22 Artillery XP 4150</b> medium elemental humanoid (undead) <b>Rot Harbinger</b> Monster Manual pg. 223	<b>Astral Stalker</b> <b>22 Elite Lurker XP 8300</b> medium immortal humanoid <b>Abomination</b> Monster Manual pg. 10	<b>Grimlock Follower</b> <b>22 Minion XP 1038</b> medium natural humanoid (blind) <b>Grimlock</b> Monster Manual pg. 148
<b>Voidsoul Specter</b> <b>23 Lurker XP 5100</b> medium shadow humanoid (undead) <b>Specter</b> Monster Manual pg. 244	<b>Abyssal Ghoul Myrmidon</b> <b>23 Minion XP 1275</b> medium elemental humanoid (undead) <b>Ghoul</b> Monster Manual pg. 119	<b>Blood Fiend</b> <b>23 Soldier XP 5100</b> medium elemental humanoid <b>Abomination</b> Monster Manual pg. 12	<b>Lich</b> <b>24 Elite Controller XP 12100</b> medium natural humanoid (undead) <b>Lich</b> Monster Manual pg. 176	<b>Rakshasa Dread Knight</b> <b>24 Soldier XP 6050</b> medium natural humanoid <b>Rakshasa</b> Monster Manual pg. 218	<b>Great Flameskull</b> <b>24 Artillery XP 6050</b> small natural animate (undead) <b>Flameskull</b> Monster Manual pg. 109
<b>Death Knight</b> <b>25 Elite Soldier XP 14000</b> medium natural humanoid (undead) <b>Death Knight</b> Monster Manual pg. 51	<b>Sorrowsworn Soulripper</b> <b>25 Skirmisher XP 7000</b> medium shadow humanoid <b>Sorrowsworn</b> Monster Manual pg. 242	<b>Swordwing</b> <b>25 Soldier XP 7000</b> medium aberrant humanoid <b>Swordwing</b> Monster Manual pg. 249	<b>Lich Vestige</b> <b>26 Minion XP 2250</b> medium natural humanoid (undead) <b>Lich</b> Monster Manual pg. 176	<b>Dragonborn Champion</b> <b>26 Soldier XP 9000</b> medium natural humanoid <b>Dragonborn</b> Monster Manual pg. 87	<b>Shadowraven Swarm</b> <b>27 Brute XP 11000</b> medium shadow beast (swarm) <b>Sorrowsworn</b> Monster Manual pg. 243
<b>Doresain, the Ghoul King</b> <b>27 Elite Skirmisher XP 22000</b> medium natural humanoid (undead) <b>Orcus</b> Monster Manual pg. 208	<b>Sorrowsworn Reaper</b> <b>27 Soldier XP 11000</b> medium shadow humanoid <b>Sorrowsworn</b> Monster Manual pg. 242	<b>XP</b>	<b>XP</b>	<b>XP</b>	<b>XP</b>

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