

Sporanthrysix (CR 23)

Mature Adult Blue Dragon (392 Years Old), 8th-lvl Sorcerer
Huge Dragon
Hit Dice: 24d12+8d4+160 (382 HP)
Initiative: +0 (dex)
Speed: 40 Ft., Fly 150 Ft. (Average), Burrow: 20Ft.
AC: 32 (-2 Size, 24 Natural, 0 Dex)
Attacks: +38 Bite, +32 x2 Claws, +32 x2 Wings, +32 Tail Slap
Damage: 2d8+9 Bite (19-20), 2d6+4 Claws, 1d8+4 Wings, 2d6+13 Tail Slap, 2d8+13 Crush
Face/Reach: 10 Feet by 20 Feet / 10 Feet
Breath Damage(DC): Lightning 14d8(27), 100 Ft Line, 50 Ft Cone
Saves: Fort +21, Ref +16, Will +23
Abilities: Str 29, Dex 10, Con 21, Int 16, Wis 17, Cha 23
Skills: Listen +32 (Wis), Spot +31 (wis), Search +27 (int), Bluff +18 (Cha), Concentration +28 (Con), Diplomacy +18 (Cha), Escape Artist +15 (Dex), Knowledge(Arcana) +25 (int), Knowledge(Dragons) +25 (int), Knowledge(Geography) +17 (int), Knowledge(History) +25 (int), Knowledge(Religion) +25 (int), SpellCraft +35 (int)
Feats: Hover, Maximize Breath Weapon, Wingover, Flyby, Maximize Spell, Large and in Charge, Quicken Breath Weapon, Weapon Focus (bite), Improved Critical (bite), Improved Maneuverability, Spell Knowledge
Immunities: Sleep, Paralysis, Lightning
Damage Reduction: 10 / magic Spell Resistance: 22 Frightful Presence DC: 25
Caster Level: 15, Base Spell DC: 16 + spell level
Spells Known: 9/5/5/4/4/3/2/0/0
Spells/Day: 6/8/8/7/7/7/4/0/0
0-lvl: Resistance, Detect Magic, Read Magic, Acid Splash, Touch of Fatigue, Arcane Mark, Daze, Ray of Frost, Ghost Sound
1st-lvl: Breath Flare (Drac), Magic Missile, Mage Armor, Shield, Expeditious Retreat
2nd-lvl: Razorfangs (Drac), Eagle's Splendor, Ghoul Touch, Mirror Image, Bear's Endurance
3rd-lvl: Dispel Magic, Vampiric Touch, Haste, Slow
4th-lvl: Stoneskin, Charm Monster, Solid Fog, Invisibility, Greater
5th-lvl: Teleport, Baleful Polymorph, Feeblemind, Cloudkill
6th-lvl: Antimagical Field, True Seeing, Disintegrate, Repulsion
7th-lvl: Project Image, Greater Stunning Breath (Drac), Phase Door
Alignment: Lawful Evil
Special Abilities:
Create/Destroy Water (Sp) 3/Day
Sound Imitation (Ex)
Ventriloquism (Sp) 3/Day

Vurlymakiavearox (CR 23)

Old Blue Dragon (524 Years Old), 6th-lvl Barbarian
Huge Dragon
Hit Dice: 27d12+6d12+363 (625 HP)
Initiative: +4 (Improved Initiative)
Speed: 50 Ft., Fly 150 Ft. (Poor), Burrow: 20Ft.
AC: 35 (-2 Size, 27 Natural, 0 Dex)
Attacks: +47 Bite, +41 x2 Claws, +41 x2 Wings, +41 Tail Slap
Damage: 2d8+13 (19-20 x2) Bite, 2d6+6 Claws, 1d8+6 Wings, 2d6+19 Tail Slap, 2d8+19 Crush
Face/Reach: 10 Feet by 20 Feet / 10 Feet
Breath Damage(DC): Lightning 16d8(29), 100 Ft Line, 50 Ft Cone
Saves: Fort +31, Ref +17, Will +21
Abilities: Str 36, Dex 10, Con 33, Int 18, Wis 19, Cha 18
Special Qualities: Fast Movement, Rage 2/day, Improved Uncanny Dodge, Trap Sense +2
Skills: Listen +31 (Wis), Spot +31 (wis), Search +31 (int), Bluff +23 (Cha), Concentration +38 (Con), Diplomacy +23 (Cha), Escape Artist +19 (Dex), Knowledge(Arcana) +23 (int), Knowledge(Dragons) +23 (int), Knowledge(Geography) +23 (int), Knowledge(History) +23 (int), Knowledge(Religion) +23 (int), SpellCraft +31 (int), Jump +39 (Str)
Feats: Power Attack, Improved Initiative, Flyby, Hover, Snatch, Weapon Focus (Bite), Dire Charge, Improved Critical (bite), Rend (4d6+19)
Immunities: Sleep, Paralysis, Lightning
Damage Reduction: 10 / magic Spell Resistance 24 Frightful Presence DC: 27
Alignment: Lawful Evil
Caster Level: 9, Base Spell DC(Lvl 0): 14
Spells Known: 8/5/4/3/2/0/0/0/0
Spells/Day: 6/7/7/5/0/0/0/0/0
0-lvl: Resistance, Detect Magic, Read Magic, Acid Splash, Touch of Fatigue, Arcane Mark, Daze, Ray of Frost
1st-lvl: True Strike, Expeditious Retreat, Shield, Ray of Enfeeblement, Chill Touch
2nd-lvl: Scintillating Scales (Drac), Glitterdust, Bull's Strength, Bear's Endurance
3rd-lvl: Heroism, Rage, Blink
4th-lvl: Invisibility, Greater, Dimension Door

Special Abilities:
Create/Destroy Water (Sp) 3/Day
Sound Imitation (Ex)
Ventriloquism (Sp) 3/Day
Hallucinatory Terrain (Sp) 1/Day

Possessions: Ring of Health (+6 Enhancement to CON)

Aarazthoorus (CR 25)

Wyrn Blue Dragon (1028 Years Old), 3rd-level Sorcerer
Gargantuan Dragon
Hit Dice: 36d12+3d4+312 (600 HP)
Initiative: +0 (dex)
Speed: 40 Ft., Fly 200 Ft. (Clumsy), Burrow: 20Ft.
AC: 42 (-4 Size, 36 Natural, 0 Dex)
Attacks: +46 Bite, +41 x2 Claws, +41 x2 Wings, +41 Tail Slap
Damage: 4d6+13 Bite, 2d8+6 Claws, 2d6+6 Wings, 2d8+19 Tail Slap, 4d6+19 Crush, 2d6+19 Tail Sweep
Face/Reach: 20 Feet by 40 Feet / 15 Feet
Breath Damage(DC): Lightning 22d8(36), 120 Ft Line, 60 Ft Cone
Saves: Fort +29, Ref +21, Will +31
Abilities: Str 37, Dex 10, Con 27, Int 20, Wis 26, Cha 30
Skills: Listen +47 (Wis), Spot +47 (wis), Search +44 (int), Bluff +34 (Cha), Concentration +40 (Con), Diplomacy +34 (Cha), Escape Artist +29 (Dex), Knowledge(Arcana) +34 (int), Knowledge(Dragons) +34 (int), Knowledge(Geography) +34 (int), Knowledge(History) +34 (int), Knowledge(Religion) +33 (int), SpellCraft +41 (int), Jump +45 (str)
Feats: Hover, Flyby, Snatch, Expertise, Spell Penetration, Empower Spell, Maximize Spell, Quicken Breath, Shock Wave (210' radius, +25 bonus to Bull Rush check), Spell Knowledge, Tail Sweep Knockdown, Tempest Breath (hurricane force)
Immunities: Sleep, Paralysis, Lightning
Damage Reduction: 20 / magic Spell Resistance: 29 Frightful Presence DC: 33
Caster Level: 18, Base Spell DC(Lvl 0): 20
Spells Known: 9/5/5/4/4/3/3/2/1
Spells/Day: 6/9/9/8/8/8/7/6/4
0 Lvl: Arcane Mark, Daze, Detect Magic, Ghost Sound, No Light, Open/Close, Read Magic, Resistance, Touch of Fatigue
1st Lvl: Comprehend Languages, Expeditious Retreat, Mage Armor, Magic Missile, Spirit Worm
2nd Lvl: Bear's Endurance, Cat's Grace, Eagle's Splendor, Mirror Image
3rd Lvl: Gaseous Form, Haste, Protection from Energy, Slow
4th Lvl: Breath Weapon Substitution, Invisibility-Greater, Stoneskin, Wrack
5th Lvl: Baleful Polymorph, Bigby's Interposing Hand, Dominate Person, Feeblemind
6th Lvl: Contingency, Dispel Magic-Greater, True Seeing
7th Lvl: Forcecage, Simbul's Spell Sequencer, Teleport-Greater
8th Lvl: Horrid Wilting, Prismatic Wall, Polymorph any Object
9th Lvl: Time Stop, Wish

Alignment: Lawful Evil
Special Abilities:
Create/Destroy Water (Sp) 3/Day
Sound Imitation (Ex)
Ventriloquism (Sp) 3/Day
Hallucinatory Terrain (Sp) 1/Day
Veil (Sp) 1/Day

Stethiligranix (CR 25)

Adult Blue Dragon (159 Years Old), 14th-Level Rogue
Huge Dragon
Hit Dice: 21d12+14d6+175 (386 HP)
Initiative: +8 (dex, improved initiative)
Speed: 40 Ft., Fly 150 Ft. (Average), Burrow: 20Ft.
AC: 33 (-2 Size, 21 Natural, 4 Dex)
Attacks: +38 Bite, +32 x2 Claws, +32 x2 Wings, +32 Tail Slap
Damage: 2d8+8 Bite(19-20), 2d6+4 Claws, 1d8+4 Wings, 2d6+12 Tail Slap, 2d8+12 Crush
Face/Reach: 10 Feet by 20 Feet / 10 Feet
Breath Damage(DC): Lightning 12d8(25), 100 Ft Line or Cone
Saves: Fort +21, Ref +25, Will +19
Abilities: Str 27, Dex 18, Con 21, Int 16, Wis 17, Cha 16
Skills: Listen +41 (Wis), Spot +41 (wis), Bluff +41 (Cha), Concentration +43 (Con), Hide +44 (dex), Jump +48, Move Silently +24 (dex), Sense Motive +41, Tumble +44, Speak Language (Elven)
Feats: Combat Expertise, Improved Combat Expertise (up to +31), Improved Feint, Hold the Line, Crush, Hover, Weapon Focus (bite), Improved Critical (bite), Improved Initiative, Dire Charge, Improved Maneuverability, Shape Breath
Immunities: Sleep, Paralysis, Lightning
Damage Reduction: 5 / magic Spell Resistance: 21 Frightful Presence DC: 23
Caster Level: 5, Base Spell DC (Lvl 0): 13
Spells Known: 6/4/2
Spells/Day: 6/7/5
0 Lvl: Resistance, Daze, Stick, Ray of Frost, Read Magic, Detect Magic
1st Lvl: Mage Armor, Magic Missile, Shield, True Strike
2nd Lvl: Mirror Image, Invisibility

Challenge Rating: 25
Alignment: Lawful Evil

Special Abilities:
Create/Destroy Water (Sp) 3/Day
Sound Imitation (Ex)
Ventriloquism (Sp) 3/Day
Sneak Attack +7d6, Trap Sense +4, Improved Uncanny Dodge, Improved Evasion, Crippling Strike (2 Str damage w/ Sneak Attack)
Possessions: Ring of Dexterity +4, Ring of Hiding

Lertigleonicliss (CR 26)

Old Blue Dragon (567 Years Old), 8th-level cleric of Tiamat

Huge Dragon

Hit Dice: 27d12+8d8+264 (528 HP)

Initiative: +2 (dex)

Speed: 40 Ft., Fly 150 Ft. (Poor), Burrow: 20Ft.

AC: 37 (-2 Size, 27 Natural, 2 Dex)

Attacks: +38 Bite, +33 x2 Claws, +33 x2 Wings, +33 Tail Slap

Damage: 2d8+7 Bite, 2d6+3 Claws, 1d8+3 Wings, 2d6+10 Tail Slap, 2d8+10 Crush

Face/Reach: 10 Feet by 20 Feet / 10 Feet

Breath Damage(DC): Lightning 16d8(29), 100 Ft Line, 50 Ft Cone

Saves: Fort +29, Ref +19, Will +28

Abilities: Str 25, Dex 14, Con 26, Int 18, Wis 32, Cha 22

Skills: Listen +45 (Wis), Spot +45 (wis), Concentration +50, Knowledge (Religion) +42,

Spellcraft +42, Knowledge (Arcana) +42, Sense Motive +45, Intimidate +44, Diplomacy

+44, Bluff +30

Feats: Power Attack, Improved Bull Rush, Awesome Blow (Ref DC = damage dealt),

Combat Casting, Combat Expertise, Improved Combat Expertise (up to +33), Improved

Trip, Knock-down (free trip 10 damage dealt), Improved Spell Capacity (10th), Empower

Spell, Tenacious Magic (*permanent* true seeing), Craft Wondrous Item, Craft Epic

Wondrous Item

Immunities: Sleep, Paralysis, Lightning

Damage Reduction: 10 / magic, SR 24, Frightful Presence DC: 27

Caster Level: 17 Base Save DC = 21

Domains: Destruction (Smite: +4 attack, +8 damage), Trickery

Spells/Day: 6/ 8+1 / 8+1 / 8+1 / 7+1 / 6+1 / 6+1 / 5+1 / 3+1 / 2+1 / 2

Spells prepared: (first spell listed is domain spell)

0 lvl: detect magic, guidance x3, no light, resistance

1st lvl: disguise self, angry ache x3, cause fear x2, divine favor, sanctuary, shield of faith

2nd lvl: invisibility, bear's endurance x3, bull's strength x2, silence x2

3rd lvl: contagion, forceward, invisibility purge, protection from energy x4, sadism,

wind wall

4th lvl: confusion, death ward, dimensional anchor x2, divine power, freedom of movement,

recitation, tongues

5th lvl: false vision, bear's heart, divine agility, resonating resistance, righteous might,

slay living, spell resistance

6th lvl: mislead, blade barrier, energy immunity, harm, heal x2, word of recall

7th lvl: disintegrate, destruction x2, dictum, repulsion, righteous wrath of the faithful

8th lvl: polymorph any object, death pact, greater spell immunity, symbol of insanity

9th lvl: time stop, mass heal x2

10th lvl: empowered 2x harm (300 hp or 2x 6d8+17), empowered 2x heal (300 hp)

Special Abilities:

Create/Destroy Water (Sp) 3/Day

Sound Imitation (Ex)

Ventriloquism (Sp) 3/Day

Hallucinatory Terrain (Sp) 1/Day

Possessions: Crown of Wisdom +10 (Huge-size)

120,045 gold coins (120,045 gp)
a fancy cloak, silver wolf fur (545.1 gp)
a string of small pink pearls (3,661.1 gp)
bizarre idol, made of serpentine (589.1 gp)
black velvet mask with numerous citrines (97.9 gp)
brass mug, engraved with waves, decorated in red enamel (186.4 gp)
brass mug, engraved with waves, decorated in red enamel (109.6 gp)
carved ebony scroll case with fire opal caps (2,868.8 gp)
carved ivory scroll case with tourmaline caps (1,121.9 gp)
ceremonial silver dagger with a star sapphire in the pommel (1,094 gp)
choker, wrought silver, with a small sapphire pendant (284.8 gp)
cloth of gold vestments (114.1 gp)
crystal snow globe (768 gp)
electrum bodice pin, floral design (120.8 gp)
electrum bracer with mock scales and four bloodstone gems (72.4 gp)
electrum bracer with mock scales and four bloodstone gems (117.3 gp)
electrum bracer with mock scales and four bloodstone gems (69.2 gp)
electrum ring encrusted with pink diamond stones (3,182.8 gp)
embroidered and bejewelled exotic leather glove (2,987.3 gp)
embroidered and bejewelled glove (1,972.3 gp)
extremely rare animal idol (3,703.7 gp)
eyepatch with mock eye of sapphire and moonstone (1,527.1 gp)
fine mithril bracelet (2,806.1 gp)
githzerai talisman, silver with black opal gemstone (3,292.4 gp)
githzerai talisman, silver with black opal gemstone (2,728.3 gp)
gold dragon comb with red garnet eye (1,455.1 gp)
gold dragon comb with red garnet eye (755.9 gp)
golden ball (81.5 gp)
golden bottle stopper with golden sapphire crown (689.5 gp)
golden crown, 6 spires, with a large rich purple corundum at the brow and circled with jade (1,993.7 gp)
golden crown, 6 spires, with a large star ruby at the brow and circled with amber (1,367 gp)
golden music box (1,878 gp)
jeweled gold crown (5,105.4 gp)
marble statuette, 12 inches tall, of a warrior, with golden armor (4,621 gp)
mithril brooch with serpentine stones (2,132.2 gp)
moss agate silver earring (74.5 gp)
necklace, red gold, with ruby pendants (2,782.2 gp)
ornamental silver inkpot with moonstone gems (134.2 gp)
pen and quill set, wrought silver, of extraplanar origin (1,042.9 gp)
red gold ring, coiled snake with ruby eyes (494.5 gp)
silver coronet, gem-encrusted (4,878.8 gp)
silver finger sheath with ivory nail (1,259.3 gp)
silver hoop bracelet (129.5 gp)
silver locket with platinum filigree depicting a rose (397.1 gp)
small gold statuette, maiden on a unicorn (148.3 gp)
well-wrought nightmarish idol (724.3 gp)
wrought gold anklet (1,185 gp)
wrought platinum armband (1,220.6 gp)
wrought platinum armband (1,498.5 gp)
wrought silver torque (533.3 gp)
24,568 gold coins (24,568 gp)
adventurine (speckles in green, blue, brown and red) (20.3 gp)
aquamarine (blue-green beryl) (746.2 gp)
banded agate (7.7 gp)
clear topaz (565.5 gp)
elbaite (red tourmaline) (91.7 gp)
green sapphire (green corundum) (680.8 gp)
hambergyle (52.7 gp)
heliodore (gold-colored beryl) (431.4 gp)
iolite (blue) (46.3 gp)
luriyl (81.6 gp)
olivine (yellow-green to green to brown) (164.6 gp)
petrified wood (6.6 gp)
picture jasper (combinations of black, blue, brown, ivory, and tan) (64.2 gp)
red jasper flame agate (31.2 gp)
red tears (832.1 gp)
rusteen (370.3 gp)
strawberry quartz (strawberry red) (87.5 gp)
sunstone (red) (11.3 gp)
tabasheer (30.3 gp)
water opal (clear and colorless with inside opal coloration) (956 gp)
webstone (7.3 gp)
zoiste (pink) (125.3 gp)
agate gold earring (201.9 gp)
black star sapphire pendant on a fine gold chain (1,496.5 gp)
bowl, beaten gold, depicting a battle (53.2 gp)
carved bone statuette (71.7 gp)
carved ebony scroll case with white opal caps (933.1 gp)
ceremonial silver dagger with a star sapphire in the pommel (1,260.1 gp)
choker, wrought silver, with a moonstone pendant (206.5 gp)
decorative golden sword hilt, falcon design (40.6 gp)
electrum belt buckle (72.3 gp)
electrum belt buckle (49.1 gp)
electrum bodice pin, floral design (118.8 gp)
electrum bracer with mock scales and four citrine gems (131.1 gp)
electrum bracer with mock scales and four citrine gems (79.9 gp)

finely made silver mug, celestial motifs, with semiprecious stones for planets (752.2 gp)
githzerai talisman, silver with black star sapphire gemstone (4,253.9 gp)
gold and topaz bottle stopper cork (1,161 gp)
gold medallion with blue star sapphire gemstone (1,219.5 gp)
golden ball (43.2 gp)
golden crown, 6 spires, with a large blue star sapphire at the brow and circled with amethyst (1,952.2 gp)
golden flagon, intricately decorated, with a long blue sapphire dominating the neck (988.7 gp)
intricate gold finger sheath with platinum nail (2,851 gp)
large, well-done wool tapestry, depicting a battle (326.7 gp)
lg. brass bodice pin, sleeping unicorn, with a chalcedony horn (77 gp)
necklace of ancient pierced coins (739.4 gp)
ornamental silver inkpot with blue quartz gems (84.5 gp)
ornamental silver inkpot with jet gems (89.6 gp)
ornamental silver inkpot with moonstone gems (149.9 gp)
ornamental silver skullcap, with gold inlaid runes and a moonstone set above the brow (654.4 gp)
ornamental silver skullcap, with gold inlaid runes and a moonstone set above the brow (677.1 gp)
ornamental silver skullcap, with gold inlaid runes and a sard set above the brow (803.7 gp)
pen and quill set, wrought silver, of extraplanar origin (1,100.6 gp)
pewter beer stein, 12 inches tall, gold-plated iron frame and handle, with hunting scenes (45.8 gp)
pewter beer stein, 12 inches tall, gold-plated iron frame and handle, with hunting scenes (87.8 gp)
platinum ring (830.5 gp)
silver and amber earring (40.8 gp)
silver belt, round discs with gold inlays (830.9 gp)
silver comb with moonstones (503.7 gp)
silver dice set with aquamarine pips (959.3 gp)
silver earring (53.4 gp)
silver ewer (45.9 gp)
silver finger sheath with ivory nail (1,825.5 gp)
silver flask etched with designs (738.1 gp)
small painting, a hero's exploits (214 gp)
small painting, a nautical scene (431.7 gp)
toy warrior, bronze with silver trim and blue crystal eyes (63.1 gp)
well-wrought bizarre idol (861.5 gp)
well-wrought miniature scale castle (2,098.9 gp)
well-wrought miniature scale war machine (3,754.6 gp)
wrought silver ring of exceptional workmanship (1,368 gp)
wrought silver torque (307.5 gp)
18,425 gold coins (18,425 gp)
potion
potion of neutralize poison [Core Rules]
ring
Aribeth's Ring [Magic of Faerun]
ring of Nine Lives [Magic of Faerun]
ring of moderate fortification [core rules]
rod
rod of Divergence [Magic of Faerun]
rod of flailing [Core Rules]
lesser rod of maximization [Tome and Blood]
rod of withering [Core Rules]
scroll
arcane
Mordenkainen's Sword [Core Rules] (17, c13)
Otiluke's Freezing Sphere [Core Rules] (16, c11)
Ball Lightning [Magic of Faerun] (15, c19)
Ghost Form [Tome and Blood] (15, c19)
divine (Torm)
Remove Blindness/Deafness [Core Rules] (13, c15)
Freedom of Movement [Core Rules] (14, c17)
Lesser Telepathic Bond [Defenders of the Faith] (13, c15)
divine (Lathander)
Antilife Shell [Core Rules] (16, c11)
Spell Resistance [Core Rules] (15, c19)
Cure Critical Wounds [Core Rules] (15, c19)
Greater Command [Core Rules] (15, c19)
staff of earth and stone [Core Rules] (50 charges)
staff of Entrapment [Magic of Faerun] (38 charges)
staff of power [Core Rules] (17 charges)
staff of swarming insects [Core Rules] (9 charges)
staff of Vision [Magic of Faerun] (32 charges)
weapon
40 arrow +3 [Core Rules]
wondrous item
Strings of Spell Storing [Song and Silence]
tome of bodily health (+2) [Core Rules]
armor
chain shirt of light fortification [Core Rules] +4
Splint Mail of Stability [Defenders of the Faith]

NON-MAGICAL TREASURE TOTAL: 275 476 gp