

Increase damage to 2[W] + Strength modifier at 21st level.	7
Target: One creature	10
Hit: 2[B] + beast's Strength modifier + beast's Dexterity modifier damage	61
Hit: 2[B] + beast's Strength modifier + beast's Dexterity modifier damage	61
(save ends)	66
<b>Ruthless Ruffian:</b> You are proficient with the club and the mace, and you can use those weapons with Sneak Attack or any rogue power or rogue paragon path power that normally requires a light blade. If you use a club or a mace to deliver an attack that has the rattling keyword, add your Strength modifier to the damage roll.	73
<b>Weapon</b>	76
<b>Brisk Stride</b> <b>Rogue Utility 10</b>	79
Target: One creature	82
Daily	92
against the flanked creature equal to your Charisma modifier.	93
the next weapon attack he or she makes before the start of your next turn.	103
<b>Melee</b> weapon	107
<b>Benefit:</b> Once per round, you can add your Wisdom modifier to damage rolls you make against enemies marked by you.	144