

SPELLS, PSIONICS, & ABILITIES

CASTER LEVEL

ABILITY DCs

QTY	NAME & PAGE	QTY	NAME & PAGE
0			
POINTS TO CAST: NA			
1st			
POINTS TO CAST: 1			
2nd			
POINTS TO CAST: 3			
3rd			
POINTS TO CAST: 5			
4th			
POINTS TO CAST: 7			
5th			
POINTS TO CAST: 9			
6th			
POINTS TO CAST: 11			
7th			
POINTS TO CAST: 13			
8th			
POINTS TO CAST: 15			
9th			
POINTS TO CAST: 17			

SAVE DC	LEVEL	MAXIMUM SPELLS PER DAY				TOTAL KNOWN
		TOTAL	CLASS BONUS	ABILITY BONUS	OTHER	
<input type="text"/>	0	<input type="text"/>	<input type="text"/>	0	<input type="text"/>	<input type="text"/>
<input type="text"/>	1st	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
<input type="text"/>	2nd	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
<input type="text"/>	3rd	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
<input type="text"/>	4th	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
<input type="text"/>	5th	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
<input type="text"/>	6th	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
<input type="text"/>	7th	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
<input type="text"/>	8th	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
<input type="text"/>	9th	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>

POWER POINTS	<input type="text"/>				
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DOMAIN & SCHOOL

BLOODLINE OR SPECIALTY SCHOOL

PROHIBITED SCHOOLS

DOMAINS

FAMILIAR & COMPANION

NAME

RACE/TEMPLATE

CLASS LEVEL/HD

ABILITY	TOTAL	DEFENSES	TOTAL	HP	TOTAL	
STR STRENGTH	<input type="text"/>	AC ARMOR CLASS	<input type="text"/>	HP HIT POINTS	<input type="text"/>	
DEX DEXTERITY	<input type="text"/>	FORT FORTITUDE	<input type="text"/>	<input type="text"/>	<input type="text"/>	
CON CONSTITUTION	<input type="text"/>	REF REFLEX	<input type="text"/>			
INT INTELLIGENCE	<input type="text"/>	WILL WILLPOWER	<input type="text"/>			
WIS WISDOM	<input type="text"/>	SPD SPEED	<input type="text"/>			
CHA CHARISMA	<input type="text"/>	CMB MODIFIER	<input type="text"/>			
CHA	<input type="text"/>	CMD MODIFIER	<input type="text"/>			
ATTACK	1ST	ATTACK BONUSES	4TH			DAMAGE & CRIT
		2ND	3RD			

SPECIAL QUALITIES

BLOODLINE DOMAIN SPECIALTY

BLOODLINE DOMAIN SPECIALTY