

JT's PF1 Homebrew: Skill Traits

There are a lot of Traits that make skills that would not otherwise be scattered amongst the categories, and finding the one(s) you need can sometime spark interesting details of character background, but usually it is just a chore. The below does not totally eliminate it, since you can only select one Skill Trait, but it does reduce it dramatically.

Skill Traits are a category of traits, alongside Basic, Campaign, Religion, etc, which means that any character can only have one of the following Traits.

Artistic

All Artistry¹ skills are class skills for you, and you gain a +1 trait bonus to all Artistry skills in which you are trained.

Catalyst

Use Magic Device is a class skill for you. If Use Magic Device is already a class skill for you (or becomes one later), you gain a +1 trait bonus on Use Magic Device checks.

Hobbyist

Choose two Background Skills from the list given in Pathfinder Unchained; you gain a +1 trait bonus to those skills. If either is already a class skill (or becomes one later) the trait bonus becomes +2. You can select this Trait even if the campaign is not otherwise using the Background Skills rules.

Knowledgeable

The knowledge subskills Battle², Engineering, Geography, History, and Nobility are class skills for you. You gain a +1 trait bonus to all Knowledge skills that are class skills for you. You also gain this bonus on Lore³ skills in which you are trained.

Perceptive

Perception is a class skill for you. If Perception is already a class skill for you (or becomes one later), you gain a +1 trait bonus on Perception checks.

Performer

All Perform skills are class skills for you, and you gain a +1 trait bonus to all Profession skills in which you are trained.

Professional

All Profession skills are class skills for you, and you gain a +1 trait bonus to all Profession skills in which you are trained.

Skilled

Choose one skill other than Perception or Use Magic Device; you gain a +1 trait bonus to that skill. If it is already a class skill (or becomes one later) the trait bonus becomes +2.

¹ Artistry skills are from Pathfinder Unchained.

² Knowledge (Battle) is from Path of War (and is the cognate of Martial Lore from TBo9S).

³ Lore skills are from Pathfinder Unchained.