

Unto his Imperial Majesty, Alastair, Awful ruler of the heights and depths
From the Master of Archives

A Report on the Structure of the Aragoni:

The First Region of the Aragoni is the homeland - this Aragoni Region is headed by Lady G'eldriia Moriquendi'rim. While a small force from this region spends time in the badlands and the surrounds rounding up deserters, escaped slaves and various offspring of the same and pressing them into slavery - their primary duty is to run the enormous slave markets of Krashmere proper and raise the children of breeding slaves. The other regions deliver most slaves to either their region or region 2 and receive a portion of all profits in return.

The Second Region of the Aragoni is not a region so much as a station. Both domestically bred slaves and captured slaves are sold outside of Krashmere as well as inside it. The Second Region is the clearinghouse, selling many to the slave farms of Hanal, the slave fisheries of the Inner Isles and even to many of the near shore demon worshipping cults in the Shadowlands, who often are then pressed into service in the Abyss itself, helping to run the massive slave run plantations there, until they finally pass over and their spirits settle wherever they actually should be. (this is not an exhaustive list). Lady Z'ress Moriquendi'rim is a shrewd business woman and a determined one. There have been discussions of shutting down the trade with the demon worshippers since the signing of the Ecumenical Concord, but Lady Z'ress is both cunning politically and powerful psionically, as well as being enormously wealthy. To this date the attempt to shut down that part of the trade has failed.

The Third Region of the Aragoni is to the South of Krashmere and historically took in the entirety of the Eastern Trade Federation and the various independent powers in the same area on Khamista. After the Day of the Dead they captured over 2 million new slaves and depleted many areas largely. As millions of refugees now return to the area and reestablish cities and communities, the Region is largely resting on its laurels. While small targeted raids occur to capture particularly tempting individuals or groups, the Aragoni Lord (Numrini'th Moriquendi'rim) has decreed that his slavers primarily hone their skills, craft new weapons and wait. The decision that he and his counselors have made is that allowing the population to recover for at least 2 generations is preferred and after all, the wealth they gathered from the bonanza is more than enough to tide them through.

The Fourth Region of the Aragoni consists of all lands west of Krashmere on Khamista. Lord K'rul'u Moriquendi'rim runs a very tight ship. He is fully understanding of the necessity to keep things balanced and he comprehends long run husbandry. His territory is considerable (though not compared to regions 6-8) and as a result he targets carefully for valuable or desirable slaves, who are sold to the highest bidder from this or any other plane. Top halfling cooks have been taken, superb gardeners, scholars, sages, bards, and even the occasional gladiator. His auctions, when held, are very expensive, and most of his findings are sold inside the Empire of Krashmere itself, though extra planar powers are sometimes known to bid and win top auctions.

His Region uses agents to not only sniff out the best potential slaves, but also to determine their situations and habits to maximize the possibility of taking them unharmed. After all - an injured slave fetches less, and a dead one fetches nothing.

The Fifth Region of the Aragoni is the entire continent of Zest'qua. The Fifth Region is considered the poorest. Phraints are worthless as slaves and expensive to capture in terms of lives lost among the soldiers. The Border Kingdoms are sacrosanct by order of the priesthood of Morgrath. The Shadow is tainted and slaves from there without value. The elven kingdoms are small, but impenetrable and the Theocracy of Light actually could mount a spirited and potentially successful defense, even IF the Region were willing to risk destabilization, which it is not. Lady Zel'est'ra Moriquendi'rim therefore limits raiding to, primarily the wild lands and the barbarians, and most of the Region's sales end up going to the gladiatorial pits in the Twin Cities of the Gates of Death.

The Sixth Region of the Aragoni is Centered at the City of Enclaves on Northeastern Drucien and extends over the uppermost 3rd of the continent. While some slaves were taken regularly under Lord Raf - although with caution, as two major buyers existed within the Region, now no slaves are being taken. The new Lord of the Enclave, just assigned, is Moriquendi'rim but NOT Aragoni. His purpose is not clear, and he is young and weak -- however, he is well served by his court and I am concerned that I might be uncovered and executed, therefore I have dared send this full report.

The Seventh Region of the Aragoni is centered around the Confederacy of the South Kingdoms on Drucien and is headed by Lord Quienenas Moriquendi'rim. It is not known presently where he now is, but he and his bodyguards easily fended off demonic attempts to kill him during the fall of the Kingdom after the day of the dead. The Lord is a first comer and is known to be a Redactor of some sort at the Grand Master level, who has the ability to turn some standard redaction abilities into attacks and also a potent Fighter/Mage. In the immediate aftermath of the Day of the Dead, Region Seven scooped up millions of slaves and sold them from among the refugees. At this point, as the remaining refugees coalesce around the surviving princess from Stormhold, and she becomes the wife of the Emperor (Arch Duke) of Canberry, the region has stopped wholesale raids, but continues to purchase slaves from renegade slave takers who are not themselves Aragoni.

Region Eight, headed by Lord Relenor Moriquendi'rim, Region Eight is the Western part of the Continent of Drucien from the Mountains in the north to the sea in the south, including the Spicelands. Lord Relenor takes slaves with great care - looking primarily for beautiful human women (and sometimes men) and more exotic non-human specimens (Rakasta, near shore amphibious Mer and other non-humans) that are attractive to humanoid males (and sometimes females) - and auctioning them to private harems, some among his own people, but more commonly among ranking human nobles - even in a few cases Lawful good ones from cultures that permit the keeping of harems; and to extraplanar nobles as well. He also maintains at least one mobile brothel of the most exclusive nature, mounted on a converted (but still "lightly")

armed) Armada. While this gains him the scorn of the more hidebound Nolder houses, he seems to not care. For an adequate price the Armada and its “crew” will arrive to entertain the purchaser and his/her guests.

Region Nine is the Underdark, the entire thing. Worthwhile slaves in the Underfoot are rare, but not unknown. Region Nine maintains the largest standing armed force of any of the Regions and uses it with care. Most slaves taken from the Underways are bulk slaves - workers of various races, or warriors for the grand melees in various Arenas, but occasionally a quality slave is taken and sold for whatever can be gotten, usually a great deal. Region Nine has also been known to rent out some of its best as assassins to highly discerning and well heeled clients throughout the Underfoot.

Region Nine’s got other mysteries however. It presently sets, for the 2023rd year, under a caretaker “interim” head, Lady Shulvall’riel Moriquendi’rim. This is because its original Master, the firstcomer Lord Pal’intir Moriquendi’rim, who is certainly one of the most powerful Moriquendi’rim still inbody and one of the most powerful Nolder overall, is still alive. He lost interest in either the organization or in slaving and took his court, his servants, his guards, and his research and retreated to an island somewhere in some Underdark sea, which he then fortified, a bit over 2000 years ago. There he continues his research, and in order to support a lavish lifestyle and court, he, his consort and a handful of Twilight Elf servants create magical objects and foods which are periodically taken to the surface by a special envoy via an opening into the above ground sea and sold to discerning buyers, then the envoy returns with luxury goods, and coin. Well sourced rumor reached the homeland a few years ago that a hoard of tainted and demonspawn tried to encroach on his lands and he wiped them out - possibly passing to the status of a minor god as he beheaded a named demon lord in the process. If so, he hasn’t noticed any difference, and as the local lesser races already worshiped him (he didn’t kill them, sometimes hired their labor - and as long as they did not interfere with his research would even sometimes gift them something) he is unlikely to ever become aware.