

Bloodwing Ryuxel

CHARACTER NAME
Swordsage/Warblade

CLASS
2/4

LEVEL

RACE
Illumian

TYPE
Humanoid(human)

Aslan

PLAYER NAME
Medium

SIZE
Male

AGE
20

HEIGHT
6'2"

WEIGHT
177 lbs

ALIGNMENT
N

DEITY
Hazel

HAIR
Bald

REGION

ABILITY NAME	ABILITY SCORE	ABILITY MODIFIER	TEMP. SCORE	TEMP. MODIFIER
STR STRENGTH	17	+3		
DEX DEXTERITY	12	+1		
CON CONSTITUTION	14	+2		
INT INTELLIGENCE	16	+3		
WIS WISDOM	10	+0		
CHA CHARISMA	10	+0		

BP	TOTAL	PROWESS POINTS
BP BODY POINTS	14	10 + [Rolls Pending]
AC	TOTAL	ARMOR CLASS
AC ARMOR CLASS	14	10 + 3 + 0 + 1 + 0 + 0 + 0 + 0 -1
TOUCH	ARMOR CLASS	FLAT-FOOTED
TOUCH ARMOR CLASS	11	14
INITIATIVE	TOTAL	DEX MODIFIER
INITIATIVE	+2	1
BASE ATTACK	TOTAL	MISC. BONUS
BASE ATTACK	+5	

NON-LETHAL DAMAGE	SPEED
	30 ft/x4

SAVING THROWS	TOTAL	BASE SAVE	ABILITY MODIFIER	MISC. BONUS	TEMP. MODIFIER
FORTITUDE CONSTITUTION	+6	4	2	0	
REFLEX DEXTERITY	+8	4	1	3	
WILL WISDOM	+4	4	0	0	
GRAPPLE MODIFIER	+8	5	3	0	0
	TOTAL	BASE ATTACK	STR MODIFIER	SIZE MODIFIER	MISC. BONUS
SPELL RESISTANCE	0	ARCANE SPELL FAILURE			

CONDITIONAL MODIFIERS

MELEE	TOTAL	BASE ATTACK	ABILITY MODIFIER	SIZE MODIFIER	MISC. BONUS	TEMP. MODIFIER
MELEE ATTACK BONUS	+8	5	3	0	0	
RANGED	TOTAL	BASE ATTACK	ABILITY MODIFIER	SIZE MODIFIER	MISC. BONUS	TEMP. MODIFIER
RANGED ATTACK BONUS	+6	5	1	0	0	

ATTACK 1	TOTAL ATTACK BONUS	DAMAGE	CRITICAL
Dagger	+8	1d4+3	19-20/x2
RANGE	WEIGHT	TYPE	SIZE
10 ft	1 lb	P/S	Medium
SPECIAL PROPERTIES			
One-handed			

ATTACK 2	TOTAL ATTACK BONUS	DAMAGE	CRITICAL
Bastard Sword	+9	1d10+4	19-20/x2
RANGE	WEIGHT	TYPE	SIZE
0 ft	6 lb	S	Medium
SPECIAL PROPERTIES			
Two-handed			

ATTACK 3	TOTAL ATTACK BONUS	DAMAGE	CRITICAL
RANGE	WEIGHT	TYPE	SIZE
SPECIAL PROPERTIES			

ATTACK 4	TOTAL ATTACK BONUS	DAMAGE	CRITICAL
RANGE	WEIGHT	TYPE	SIZE
SPECIAL PROPERTIES			

ATTACK 5	TOTAL ATTACK BONUS	DAMAGE	CRITICAL
RANGE	WEIGHT	TYPE	SIZE
SPECIAL PROPERTIES			

ATTACK 6	TOTAL ATTACK BONUS	DAMAGE	CRITICAL
RANGE	WEIGHT	TYPE	SIZE
SPECIAL PROPERTIES			

SKILLS	KEY ABILITY	SKILL MODIFIER	ABILITY MODIFIER	RANKS	MISC. BONUS
Appraise ¹	INT	3	=	3	+ 0 + 0
x Balance ¹	DEX*	4	=	1	+ 0 + 3
Bluff ¹	CHA	4	=	0	+ 4 + 0
x Climb ¹	STR*	4	=	3	+ 0 + 1
x Concentration ¹	CON	11	=	2	+ 9 + 0
x Craft skills... ¹	INT	3	=	3	+ 0 + 0
x Diplomacy ¹	CHA	8	=	0	+ 4 + 4
Disguise ¹	CHA	0	=	0	+ 0 + 0
Escape Artist ¹	DEX*	5	=	1	+ 3 + 1
Forgery ¹	INT	3	=	3	+ 0 + 0
Gather Information ¹	CHA	0	=	0	+ 0 + 0
x Heal ¹	WIS	0	=	0	+ 0 + 0
x Hide ¹	DEX*	2	=	1	+ 0 + 1
x Intimidate ¹	CHA	0	=	0	+ 0 + 0
x Jump ¹	STR*	15	=	3	+ 9 + 3
Knowledge (arcana)	INT	5	=	3	+ 2 + 0
Knowledge (geography)	INT	4	=	3	+ 1 + 0
x Knowledge (history)	INT	4	=	3	+ 1 + 0
x Knowledge (local)	INT	4	=	3	+ 1 + 0
x Knowledge (nobility)	INT	8	=	3	+ 5 + 0
Knowledge (religion)	INT	4	=	3	+ 1 + 0
Knowledge (the planes)	INT	4	=	3	+ 1 + 0
x Listen ¹	WIS	8	=	0	+ 8 + 0
x Move Silently ¹	DEX*	2	=	1	+ 0 + 1
Perform skills ... ¹	CHA	2	=	0	+ 0 + 2
x Profession (Teacher)	WIS	4	=	0	+ 2 + 2
x Ride ¹	DEX	3	=	1	+ 0 + 2
Search ¹	INT	3	=	3	+ 0 + 0
x Sense Motive ¹	WIS	8	=	0	+ 8 + 0
x Speak Language	INT		=	0	+ 9 + 0
Spot ¹	WIS	4	=	0	+ 4 + 0
Survival ¹	WIS	0	=	0	+ 0 + 0
x Swim ¹	STR**	3	=	3	+ 0 + 0
x Tumble	DEX*	9	=	1	+ 5 + 3
Use Rope ¹	DEX	3	=	1	+ 0 + 2

¹ This skill can be used even if the character has zero skill ranks.

x This skill is a class skills for at least one of your classes.

* Armor check penalty, if any, applies. ** Double the armor check penalty.