

CHARACTER NAME

LEVEL

RACE

GENDER

ALIGNMENT

CLASS

PARAGON

DESTINY

	SCORE	MOD
STR		
CON		
DEX		
INT		
WIS		
CHA		

AC	
FORT	
REF	
WILL	

	1/2 LEVEL	ABILITY MOD	ARMOR BONUS	MISC MOD	MISC MOD	SHIELD BONUS
10 +						
10 +						
10 +						
10 +						

RESISTANCES

SAVING THROW BONUSES

DEFENSE & HEALING NOTES



HP

CURRENT HP

BLOODED

TEMPORARY HP

DEATH SAVES

HEALING SURGE

SURGES/DAY

SECOND WIND

SURGES USED



INITIATIVE

SPEED

BASIC ATTACK / POWER	ATTACK	DEFENSE	DAMAGE

ACTION POINTS

MILESTONES

COMBAT & POWER NOTES



VISION

PASSIVE INSIGHT

PASSIVE PERCEPTION

WEAPONS & IMPLEMENTS

WEAPON / IMPLEMENT	RANGE	ATTACK MOD	1/2 LEVEL	PROF	ENH	FEAT	MISC MOD	DAMAGE	FEAT	ENH	MISC MOD	PROPERTIES / NOTES

	SKILL MOD	1/2 LEVEL	ABILITY MOD	TRAINED	RACIAL MOD	MISC MOD	ARMOR PENALTY
ACROBATICS (DEX)							
ARCANA (INT)							
ATHLETICS (STR)							
BLUFF (CHA)							
DIPLOMACY (CHA)							
DUNGEONEERING (WIS)							
ENDURANCE (CON)							
HEAL (WIS)							
HISTORY (INT)							
INSIGHT (WIS)							
INTIMIDATE (CHA)							
NATURE (WIS)							
PERCEPTION (WIS)							
RELIGION (INT)							
STEALTH (DEX)							
STREETWISE (CHA)							
THIEVERY (DEX)							

HAIR	EYES	HEIGHT	WEIGHT	AGE	SIZE
APPEARANCE			DEITY		

FEATS

[illegible]

ABILITIES

[illegible]

VALUABLES

PLATINUM					
GOLD					
SILVER					
COPPER		ASTRAL DIAMONDS		RESIDIUM	

50 COINS = 1 LBS 10 CP = 1 SP, 10 SP = 1 GP, 100 GP = 1 PP, 100 PP = 1 AD

LANGUAGES

EQUIPMENT

EQUIPMENT WORN

		ARMOR BONUS	SPEED PENALTY	CHECK PENALTY	WEIGHT
ARMOR					
NOTES					
HEAD		NECK			
NOTES		NOTES			
ARMS		HANDS			
NOTES		NOTES			
LIFT RING		RIGHT RING			
NOTES		NOTES			
WAIST		FEET			
NOTES		NOTES			

EQUIPMENT CARRIED

[illegible]

EXPERIENCE

	CURRENT XP	NEXT LEVEL