



Class & Level

Experience Points

Background		Height	Weight		
Hair color		Eye color			
STR	DEX	CON	INT	WIS	CHA
()	()	()	()	()	()

Proficiency Bonus	Inspiration
Saving Throws	

SKILLS & PROFICIENCIES	Passive Perception
Senses	
<input type="checkbox"/> _____	<input type="checkbox"/> _____
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<input type="checkbox"/> _____	<input type="checkbox"/> _____

Languages

ARMOR & WEAPONS	<input type="checkbox"/> Light Armor	<input type="checkbox"/> Shields
	<input type="checkbox"/> Med. Armor	<input type="checkbox"/> Simple Weap.
	<input type="checkbox"/> Heavy Armor	<input type="checkbox"/> Martial Weap.

Initiative Modifier	Speed
Hit Dice	Hit Points
Death Saves	Successes <input type="radio"/> <input type="radio"/> Failures <input type="radio"/> <input type="radio"/>
Armor Class	()
Special Defenses	

WEAPON	ATTACK	DAMAGE	RCH-RNG
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SPECIAL ATTACKS & COMBAT FEATURES

FEATS, FEATURES, TRAITS, & OTHER NOTES

EQUIPMENT & TREASURE

PP	GP	EP	SP	CP
SPELLCASTING Modifier		Save DC	N° Prep	
Sorcery Points /		Spell Slots		

