

## Spellbook: Prepared Spells

### Cleric

Level 0	Level 1	Level 2	Level 3	Level 4
<ul style="list-style-type: none"> <li>☐☐ Detect Magic (DC:14)</li> <li>☐ Guidance (DC:14)</li> <li>☐ Light (DC:14)</li> <li>☐ Read Magic (DC:14)</li> <li>☐ Resistance (DC:14)</li> </ul>	<ul style="list-style-type: none"> <li>☐☐ Bless (DC:15)</li> <li>☐ Comprehend Languages (DC:15)</li> <li>☐☐ Divine Favor (DC:15)</li> <li>☐ *Enlarge Person (DC:15)</li> <li>☐ Obscuring Mist (DC:15)</li> </ul>	<ul style="list-style-type: none"> <li>☐ Aid (DC:16)</li> <li>☐ Bear's Endurance (DC:16)</li> <li>☐ Bull's Strength (DC:16)</li> <li>☐ Shield Other (DC:16)</li> <li>☐☐ Silence (DC:16)</li> </ul>	<ul style="list-style-type: none"> <li>☐☐☐ Dispel Magic (DC:17)</li> <li>☐ *Magic Circle against Law (DC:17)</li> <li>☐☐☐ Prayer (DC:17)</li> </ul>	<ul style="list-style-type: none"> <li>☐ Divination (DC:18)</li> <li>☐☐ Divine Power (DC:18)</li> <li>☐ Freedom of Movement (DC:18)</li> <li>☐ Sending (DC:18)</li> <li>☐ Spell Immunity (DC:18)</li> </ul>
Level 5	Level 6	Level 7	Level 8	Level 9
<ul style="list-style-type: none"> <li>☐ Command, Greater (DC:19)</li> <li>☐☐ Flame Strike (DC:19)</li> <li>☐ Plane Shift (DC:19)</li> <li>☐ Raise Dead (DC:19)</li> <li>☐ *Righteous Might (DC:19)</li> </ul>	<ul style="list-style-type: none"> <li>☐ Bear's Endurance, Mass (DC:20)</li> <li>☐ Dispel Magic, Greater (DC:20)</li> <li>☐ Harm (DC:20)</li> <li>☐ Heal (DC:20)</li> <li>☐ *Stoneskin (DC:20)</li> </ul>	<ul style="list-style-type: none"> <li>☐☐ Holy Word (DC:21)</li> <li>☐☐ Repulsion (DC:21)</li> <li>☐ *Word of Chaos (DC:21)</li> </ul>	<ul style="list-style-type: none"> <li>☐ Antimagic Field (DC:22)</li> <li>☐ *Clenched Fist (DC:22)</li> <li>☐ Cloak of Chaos (DC:22)</li> <li>☐ Discern Location (DC:22)</li> <li>☐ Earthquake (DC:22)</li> </ul>	<ul style="list-style-type: none"> <li>☐ *Crushing Hand (DC:23)</li> <li>☐ Heal, Mass (DC:23)</li> <li>☐ Implosion (DC:23)</li> <li>☐☐ Storm of Vengeance (DC:23)</li> </ul>