

Torrent (LEVEL 5)

Torrent	Level 5 Leader
HP 45; Bloodied 22; Healing Surges 8; Surge Value 11 AC 20; Fortitude 18, Reflex 16, Will 20 Speed 5	Initiative +2 Perception +5
STANDARD ACTIONS	
⬇ Battleaxe (weapon) ⬆ At-Will	
<i>Attack:</i> Melee 1 (one creature); +11 vs. AC <i>Hit:</i> 1d10+4 damage.	
⬇ Blessing of Wrath (divine, weapon) ⬆ At-Will	
<i>Attack:</i> Melee 1 (one creature); +11 vs. AC <i>Hit:</i> 1d10+5 damage. <i>Effect:</i> Torrent or one ally within 5 squares gains a +1 power bonus to his or her next damage roll against the target before the end of Torrent's next turn.	
⬇ Thundering Steel (divine, thunder, weapon) ⬆ Encounter	
<i>Attack:</i> Melee 1 (one creature); +11 vs. AC <i>Hit:</i> 2d10+5 damage. <i>Effect:</i> The next time Torrent or an ally hits the target before the start of Torrent's next turn, the target takes 3 extra thunder damage.	
MINOR ACTIONS	
⬅ Storm Surge (channel divinity, divine) ⬆ Encounter	
<i>Target:</i> Close burst 2 (Torrent or one ally in burst) <i>Effect:</i> The next time the target makes a damage roll for a melee weapon attack before the end of Torrent's next turn, the target deal 4 extra lightning damage.	
⬅ Healing Word (healing) ⬆ 2/Encounter	
<i>Target:</i> Close burst 5 (Torrent or one ally in burst) <i>Effect:</i> The target can spend a healing surge.	
TRIGGERED ACTIONS	
Heroic Effort ⬆ Encounter	
<i>Trigger:</i> Torrent misses with an attack or fails a saving throw. <i>Effect (No Action):</i> Torrent gains a +4 racial bonus to the attack roll or saving throw.	
Skills Athletics +9, Heal +10, Religion +7 Str 15 (+4) Dex 10 (+2) Wis 16 (+5) Con 13 (+3) Int 11 (+2) Cha 13 (+3)	

Tactics: Torrent moves to protect vulnerable party members in case enemies get past front-line defenders. If no enemy is within range, she readies an action and waits. She provides help with environmental hazards as appropriate, but leaves the bulk of the fighting to the party unless the situation becomes dire.

Torrent saves her Healing Word ability for emergencies, such as when the rest of the party has no more healing capability.

Torrent (LEVEL 6)

Torrent	Level 6 Leader
HP 50; Bloodied 25; Healing Surges 8; Surge Value 12 AC 21; Fortitude 19, Reflex 17, Will 21 Speed 5	Initiative +3 Perception +6
STANDARD ACTIONS	
⬇ Battleaxe (weapon) ⬆ At-Will	
<i>Attack:</i> Melee 1 (one creature); +12 vs. AC <i>Hit:</i> 1d10+5 damage.	
⬇ Blessing of Wrath (divine, weapon) ⬆ At-Will	
<i>Attack:</i> Melee 1 (one creature); +12 vs. AC <i>Hit:</i> 1d10+6 damage. <i>Effect:</i> Torrent or one ally within 5 squares gains a +1 power bonus to his or her next damage roll against the target before the end of Torrent's next turn.	
⬇ Thundering Steel (divine, thunder, weapon) ⬆ Encounter	
<i>Attack:</i> Melee 1 (one creature); +12 vs. AC <i>Hit:</i> 2d10+6 damage. <i>Effect:</i> The next time Torrent or an ally hits the target before the start of Torrent's next turn, the target takes 3 extra thunder damage.	
MINOR ACTIONS	
⬅ Storm Surge (channel divinity, divine) ⬆ Encounter	
<i>Target:</i> Close burst 2 (Torrent or one ally in burst) <i>Effect:</i> The next time the target makes a damage roll for a melee weapon attack before the end of Torrent's next turn, the target deal 4 extra lightning damage.	
⬅ Healing Word (healing) ⬆ 2/Encounter	
<i>Target:</i> Close burst 5 (Torrent or one ally in burst) <i>Effect:</i> The target can spend a healing surge.	
TRIGGERED ACTIONS	
Heroic Effort ⬆ Encounter	
<i>Trigger:</i> Torrent misses with an attack or fails a saving throw. <i>Effect (No Action):</i> Torrent gains a +4 racial bonus to the attack roll or saving throw.	
Skills Athletics +10, Heal +11, Religion +8 Str 15 (+5) Dex 10 (+3) Wis 16 (+6) Con 13 (+4) Int 11 (+3) Cha 13 (+4)	

Tactics: Torrent moves to protect vulnerable party members in case enemies get past front-line defenders. If no enemy is within range, she readies an action and waits. She provides help with environmental hazards as appropriate, but leaves the bulk of the fighting to the party unless the situation becomes dire.

Torrent saves her Healing Word ability for emergencies, such as when the rest of the party has no more healing capability.

