

3 rd -Lvl Sor/Wiz Spells	# Readied
Abjur	Slots Available
<input type="checkbox"/> * Dispel Magic	DC
<input type="checkbox"/> X Explosive Runes	
<input type="checkbox"/> X Magic Circle against Chaos/Evil/Good/Law	
<input type="checkbox"/> ↑ Nondetection ^M	
<input type="checkbox"/> X Protection from Energy	
Conj	
<input type="checkbox"/> X <input type="checkbox"/> Phantom Steed:	
<input type="checkbox"/> ↑ <input type="checkbox"/> Sepia Snake Sigil ^M	
<input type="checkbox"/> X Sleet Storm	
<input type="checkbox"/> X Stinking Cloud	
<input type="checkbox"/> <input type="checkbox"/> Summon Monster III	
Div	
<input type="checkbox"/> Arcane Sight	
<input type="checkbox"/> <input type="checkbox"/> Clairaudience/Clairvoyance:	
<input type="checkbox"/> X Tongues	
Ench	
<input type="checkbox"/> X Deep Slumber	
<input type="checkbox"/> X Heroism	
<input type="checkbox"/> Hold Person	
<input type="checkbox"/> Rage	
<input type="checkbox"/> X Suggestion	
Evoc	
<input type="checkbox"/> X Daylight	
<input type="checkbox"/> X Fireball	
<input type="checkbox"/> X Lightning Bolt	
<input type="checkbox"/> X Tiny Hut	
<input type="checkbox"/> Wind Wall	
Illus	
<input type="checkbox"/> Displacement	
<input type="checkbox"/> ↑ <input type="checkbox"/> Illusory Script ^M	
<input type="checkbox"/> X Invisibility Sphere	
<input type="checkbox"/> Major Image	
Necro	
<input type="checkbox"/> X Gentle Repose	
<input type="checkbox"/> X Halt Undead	
<input type="checkbox"/> Ray of Exhaustion	
<input type="checkbox"/> Vampiric Touch	
Trans	
<input type="checkbox"/> Blink	
<input type="checkbox"/> X Flame Arrow	
<input type="checkbox"/> Fly	
<input type="checkbox"/> Gaseous Form	
<input type="checkbox"/> X Haste	
<input type="checkbox"/> X Keen Edge	
<input type="checkbox"/> X Magic Weapon, Greater	
<input type="checkbox"/> X <input type="checkbox"/> Secret Page	
<input type="checkbox"/> X Shrink Item	
<input type="checkbox"/> X Slow	
<input type="checkbox"/> X Water Breathing	

4 th -Lvl Sor/Wiz Spells	# Readied
Abjur	Slots Available
<input type="checkbox"/> ↑ <input type="checkbox"/> Fire Trap ^M	DC
<input type="checkbox"/> X Globe of Invulnerability, Lesser	
<input type="checkbox"/> Remove Curse	
<input type="checkbox"/> ↑ Stoneskin ^M	
Conj	
<input type="checkbox"/> X Black Tentacles	
<input type="checkbox"/> X Dimension Door	
<input type="checkbox"/> X <input type="checkbox"/> Minor Creation	
<input type="checkbox"/> X <input type="checkbox"/> Secure Shelter	
<input type="checkbox"/> Solid Fog	
<input type="checkbox"/> <input type="checkbox"/> Summon Monster IV	
Div	
<input type="checkbox"/> X Arcane Eye	
<input type="checkbox"/> X Detect Scrying	
<input type="checkbox"/> X Locate Creature	
<input type="checkbox"/> ↑ <input type="checkbox"/> Scrying ^F	
Ench	
<input type="checkbox"/> X Charm Monster	
<input type="checkbox"/> X Confusion	
<input type="checkbox"/> X Crushing Despair	
<input type="checkbox"/> X <input type="checkbox"/> Geas, Lesser	
Evoc	
<input type="checkbox"/> Fire Shield	
<input type="checkbox"/> X Ice Storm	
<input type="checkbox"/> Resilient Sphere	
<input type="checkbox"/> X Shout	
<input type="checkbox"/> X Wall of Fire	
<input type="checkbox"/> X Wall of Ice	
Illus	
<input type="checkbox"/> X <input type="checkbox"/> Hallucinatory Terrain	
<input type="checkbox"/> X Illusory Wall	
<input type="checkbox"/> Invisibility, Greater	
<input type="checkbox"/> Phantasmal Killer	
<input type="checkbox"/> X Rainbow Pattern	
<input type="checkbox"/> * Shadow Conjuration	
Necro	
<input type="checkbox"/> ↑ Animate Dead ^M	
<input type="checkbox"/> X Bestow Curse	
<input type="checkbox"/> Contagion	
<input type="checkbox"/> Enervation	
<input type="checkbox"/> X Fear	
Trans	
<input type="checkbox"/> X <input type="checkbox"/> Enlarge Person, Mass	
<input type="checkbox"/> ↑ <input type="checkbox"/> Mnemonic Enhancer ^F	
<input type="checkbox"/> Polymorph	
<input type="checkbox"/> Reduce Person, Mass	
<input type="checkbox"/> Stone Shape	

5 th -Lvl Sor/Wiz Spells	# Readied
Abjur	Slots Available
<input type="checkbox"/> X <input type="checkbox"/> Break Enchantment	DC
<input type="checkbox"/> Dismissal	
<input type="checkbox"/> X <input type="checkbox"/> Mage's Private Sanctum	
Conj	
<input type="checkbox"/> X Cloudkill	
<input type="checkbox"/> X Mage's Faithful Hound	
<input type="checkbox"/> X <input type="checkbox"/> Major Creation	
<input type="checkbox"/> X <input type="checkbox"/> Planar Binding, Lesser	
<input type="checkbox"/> ↑ <input type="checkbox"/> Secret Chest ^F	
<input type="checkbox"/> <input type="checkbox"/> Summon Monster V	
<input type="checkbox"/> ↑ Teleport	
<input type="checkbox"/> Wall of Stone	
Div	
<input type="checkbox"/> <input type="checkbox"/> Contact Other Plane	
<input type="checkbox"/> <input type="checkbox"/> Prying Eyes	
<input type="checkbox"/> X Telepathic Bond	
Ench	
<input type="checkbox"/> X <input type="checkbox"/> Dominate Person	
<input type="checkbox"/> Feeblemind	
<input type="checkbox"/> Hold Monster	
<input type="checkbox"/> X Mind Fog	
<input type="checkbox"/> ↑ <input type="checkbox"/> Symbol of Sleep ^M	
Evoc	
<input type="checkbox"/> X Cone of Cold	
<input type="checkbox"/> Interposing Hand	
<input type="checkbox"/> <input type="checkbox"/> Sending	
<input type="checkbox"/> Wall of Force	
Illus	
<input type="checkbox"/> * <input type="checkbox"/> Dream	
<input type="checkbox"/> ↑ False Vision ^M	
<input type="checkbox"/> X Mirage Arcana	
<input type="checkbox"/> <input type="checkbox"/> Nightmare	
<input type="checkbox"/> Persistent Image	
<input type="checkbox"/> X Seeming	
<input type="checkbox"/> * Shadow Evocation	
Necro	
<input type="checkbox"/> X Blight	
<input type="checkbox"/> ↑ Magic Jar ^F	
<input type="checkbox"/> ↑ <input type="checkbox"/> Symbol of Pain ^M	
<input type="checkbox"/> X Waves of Fatigue	
Trans	
<input type="checkbox"/> X Animal Growth	
<input type="checkbox"/> X Baleful Polymorph	
<input type="checkbox"/> * <input type="checkbox"/> Fabricate	
<input type="checkbox"/> X Overland Flight	
<input type="checkbox"/> X Passwall	
<input type="checkbox"/> * Telekinesis	
<input type="checkbox"/> X Transmute Mud to Rock	
<input type="checkbox"/> X Transmute Rock to Mud	
Univ	
<input type="checkbox"/> ↑ <input type="checkbox"/> Permanency ^X	

6 th -Lvl Sor/Wiz Spells	# Readied
Abjur	Slots Available
<input type="checkbox"/> X Antimagic Field	DC
<input type="checkbox"/> * Dispel Magic, Greater	
<input type="checkbox"/> X Globe of Invulnerability	
<input type="checkbox"/> ↑ <input type="checkbox"/> Guards and Wards	
<input type="checkbox"/> ↑ Repulsion	
Conj	
<input type="checkbox"/> X Acid Fog	
<input type="checkbox"/> X <input type="checkbox"/> Planar Binding	
<input type="checkbox"/> Summon Monster VI	
<input type="checkbox"/> ↑ Wall of Iron ^M	
Div	
<input type="checkbox"/> ↑ Analyze Dweomer ^F	
<input type="checkbox"/> ↑ <input type="checkbox"/> Legend Lore ^{M F}	
<input type="checkbox"/> ↑ True Seeing ^M	
Ench	
<input type="checkbox"/> X <input type="checkbox"/> Geas/Quest	
<input type="checkbox"/> Heroism, Greater	
<input type="checkbox"/> X Suggestion, Mass	
<input type="checkbox"/> ↑ <input type="checkbox"/> Symbol of Persuasion ^M	
Evoc	
<input type="checkbox"/> X Chain Lightning	
<input type="checkbox"/> ↑ <input type="checkbox"/> Contingency ^F	
<input type="checkbox"/> Forceful Hand	
<input type="checkbox"/> X Freezing Sphere	
Illus	
<input type="checkbox"/> Mislead	
<input type="checkbox"/> X Permanent Image	
<input type="checkbox"/> * Programmed Image ^M	
<input type="checkbox"/> X Shadow Walk	
<input type="checkbox"/> X Veil	
Necro	
<input type="checkbox"/> ↑ Circle of Death ^M	
<input type="checkbox"/> ↑ <input type="checkbox"/> Create Undead ^M	
<input type="checkbox"/> Eyebite	
<input type="checkbox"/> ↑ <input type="checkbox"/> Symbol of Fear ^M	
<input type="checkbox"/> ↑ Undeath to Death ^M	
Trans	
<input type="checkbox"/> X Bear's Endurance, Mass	
<input type="checkbox"/> X Bull's Strength, Mass	
<input type="checkbox"/> X Cat's Grace, Mass	
<input type="checkbox"/> X Control Water	
<input type="checkbox"/> Disintegrate	
<input type="checkbox"/> X Eagle's Splendor, Mass	
<input type="checkbox"/> Flesh to Stone	
<input type="checkbox"/> X Fox's Cunning, Mass	
<input type="checkbox"/> Mage's Lucubration	
<input type="checkbox"/> X <input type="checkbox"/> Move Earth	
<input type="checkbox"/> X Owl's Wisdom, Mass	
<input type="checkbox"/> Stone to Flesh	
<input type="checkbox"/> ↑ Transformation ^M	

7 th -Lvl Sor/Wiz Spells	# Readied
Abjur	Slots Available
<input type="checkbox"/> X Banishment	DC
<input type="checkbox"/> X Sequester	
<input type="checkbox"/> X Spell Turning	
Conj	
<input type="checkbox"/> ↑ Instant Summons ^M	
<input type="checkbox"/> X Mage's Magnificent Mansion ^F	
<input type="checkbox"/> X Phase Door	
<input type="checkbox"/> ↑ Plane Shift ^F	
<input type="checkbox"/> <input type="checkbox"/> Summon Monster VII	
<input type="checkbox"/> ↑ Teleport, Greater	
<input type="checkbox"/> ↑ Teleport Object	
Div	
<input type="checkbox"/> Arcane Sight, Greater	
<input type="checkbox"/> X Scrying, Greater	
<input type="checkbox"/> ↑ Vision ^{M X}	
Ench	
<input type="checkbox"/> X Hold Person, Mass	
<input type="checkbox"/> X Insanity	
<input type="checkbox"/> Power Word Blind	
<input type="checkbox"/> ↑ <input type="checkbox"/> Symbol of Stunning ^M	
Evoc	
<input type="checkbox"/> X Delayed Blast Fireball	
<input type="checkbox"/> ↑ Forcecage ^M	
<input type="checkbox"/> Grasping Hand	
<input type="checkbox"/> ↑ Mage's Sword ^F	
<input type="checkbox"/> X Prismatic Spray	
Illus	
<input type="checkbox"/> X Invisibility, Mass	
<input type="checkbox"/> ↑ Project Image	
<input type="checkbox"/> * Shadow Conjuration, Greater	
<input type="checkbox"/> ↑ <input type="checkbox"/> Simulacrum ^{M X}	
Necro	
<input type="checkbox"/> X Control Undead	
<input type="checkbox"/> Finger of Death	
<input type="checkbox"/> ↑ <input type="checkbox"/> Symbol of Weakness ^M	
<input type="checkbox"/> X Waves of Exhaustion	
Trans	
<input type="checkbox"/> X <input type="checkbox"/> Control Weather	
<input type="checkbox"/> Ethereal Jaunt	
<input type="checkbox"/> X Reverse Gravity	
Univ	
<input type="checkbox"/> ↑ Limited Wish ^X	

8 th -Lvl Sor/Wiz Spells	# Readied
Abjur	Slots Available
<input type="checkbox"/> X Dimensional Lock	DC
<input type="checkbox"/> X Mind Blank	
<input type="checkbox"/> X Prismatic Wall	
<input type="checkbox"/> ↑ Protection from Spells ^{M F}	
Conj	
<input type="checkbox"/> X Incendiary Cloud	
<input type="checkbox"/> X Maze	
<input type="checkbox"/> X <input type="checkbox"/> Planar Binding, Greater	
<input type="checkbox"/> <input type="checkbox"/> Summon Monster VIII	
<input type="checkbox"/> ↑* Trap the Soul ^{M F}	
Div	
<input type="checkbox"/> <input type="checkbox"/> Discern Location	
<input type="checkbox"/> X Moment of Prescience	
<input type="checkbox"/> X <input type="checkbox"/> Prying Eyes, Greater	
Ench	
<input type="checkbox"/> X Antipathy	
<input type="checkbox"/> ↑ <input type="checkbox"/> Binding ^M	
<input type="checkbox"/> X Charm Monster, Mass	
<input type="checkbox"/> <input type="checkbox"/> Demand	
<input type="checkbox"/> Irresistible Dance	
<input type="checkbox"/> Power Word Stun	
<input type="checkbox"/> ↑ <input type="checkbox"/> Symbol of Insanity ^M	
<input type="checkbox"/> ↑ <input type="checkbox"/> Sympathy ^M	
Evoc	
<input type="checkbox"/> Clenched Fist	
<input type="checkbox"/> Polar Ray	
<input type="checkbox"/> X Shout, Greater	
<input type="checkbox"/> X Sunburst	
<input type="checkbox"/> Telekinetic Sphere	
Illus	
<input type="checkbox"/> X Scintillating Pattern	
<input type="checkbox"/> X Screen	
<input type="checkbox"/> * Shadow Evocation, Greater	
Necro	
<input type="checkbox"/> ↑ <input type="checkbox"/> Clone ^{M F}	
<input type="checkbox"/> ↑ <input type="checkbox"/> Create Greater Undead ^M	
<input type="checkbox"/> X Horrid Wilting	
<input type="checkbox"/> ↑ <input type="checkbox"/> Symbol of Death ^M	
Trans	
<input type="checkbox"/> Iron Body	
<input type="checkbox"/> Polymorph Any Object	
<input type="checkbox"/> ↑ Temporal Stasis ^M	