

>>Useful Character Creation Tables

Skill Ranks	Skill Level	Dice Pool
1	Proficient	1d6
3	Skilled	2d6
6	Expert	3d6
10	Mastery	4d6
15	Authority	5d6

Career Grades	Experience
1	Novice/Rookie
2	Practised
3	Experienced
4	Seasoned
5	Veteran
6	Doyen

Attribute/Skill	1-2	3-5	6-9	10-14	15-20	21-27	28-35	
Dice Pool	1d6	2d6	3d6	4d6	5d6	6d6	7d6	
Max Dice Pool	5d6	6d6	7d7	8d6	9d6	10d6	11d6	12d6
Grade	5	6-7	8-10	11-14	15-19	20-25	26-32	33-39

Dice Pool	STRENGTH	LOGIC	REPUTATION	Attribute
1d6	Weak	Low	Unknown	1-2
2d6	Average	Average	Town or village	3-5
3d6	Strong	Gifted	Planet	6-9
4d6	Powerful	Genius	System	10-14
5d6	Mighty	Extraordinary genius	Sector	15-20
6d6	Superhuman	Supra-genius	Galaxy	21-27

DICE POOL	1d6	2d6	3d6	4d6	5d6	6d6	7d6	8d6	9d6
DEFENSE	4	7	11	14	18	21	25	28	32

Size	Tiny	Small	Medium	Large	Enormous	Gigantic	Colossal
DEFENSE	8	+4	+0	-4	-8	-16	-32

Equipment Quality	Price	Rarity	Dice Pool
Improvised	-	-	-2d6
Standard	Normal	Common	-
High	x3 then +100	Uncommon	+1d6
Exceptional	x5 then +250	Rare	+2d6
Mastercraft	x10 then +500	Very rare	+3d6
Artisan	x100 then +1,000	Very rare	+4d6
Legendary	x1,000 then +2,500	Unique	+5d6