

VARGOUILLE BITER

Level 2 Controller

Small shadow magical beast (undead)

XP 125

HP 36; **Bloodied** 18

Initiative +x

AC 16; **Fortitude** 11; **Reflex** 13; **Will** 13

Perception +2

Speed fly 6 (hover)

Darkvision

STANDARD ACTIONS

(mbasic) Bite (poison) * **At Will**

Attack: Melee 1 (one creature); +7 vs. AC.

Hit: 2d4 damage and the target is slowed and takes ongoing 5 poison (save ends both).

MINOR ACTIONS

(c) Terrifying Shriek (fear) * **Recharge 5 6**

Attack: Close burst 4 (each living creature in burst); +4 vs. Will.

Hit: The target is immobilized (save ends).

Str 10 **Dex** 13 **Wis** 12

Con 12 **Int** 5 **Cha** 8

Alignment chaotic evil

Languages Abyssal

VARGOUILLE LOVER

Level 4 Lurker

Small shadow magical beast (undead)

XP 175

HP 43; **Bloodied** 21

Initiative +8

AC 18; **Fortitude** 16; **Reflex** 16; **Will** 15

Perception +4

Speed fly 6 (hover)

Darkvision

Resist 5 necrotic; **Vulnerable** 5 radiant

STANDARD ACTIONS

(mbasic) Bite (poison) * **At Will**

Attack: Melee 1 (one creature); +9 vs. AC.

Hit: 2d4 damage and ongoing 5 poison (save ends).

(m) Vargouille Kiss (necrotic) * **At Will**

Attack: Melee 1 (one immobilized or stunned creature); +7 vs. Fortitude.

Hit: 2d8+6 necrotic damage, and the target is stunned (save ends). The stunned condition also ends if the vargouille lover ends its turn not adjacent to the target.

(r) Terrifying Cry (fear) * **Recharge**

Attack: Ranged 10 (one living creature); +5 vs. Will.

Hit: The target is immobilized (save ends).

Skills Stealth +9

Str 14 **Dex** 15 **Wis** 14

Con 13 **Int** 7 **Cha** 13

Alignment chaotic evil

Languages Abyssal