

## VARGOUILLE BITER

## Level 2 Controller

Small shadow magical beast (undead)

XP 125

**HP** 36; **Bloodied** 18

**Initiative** +x

**AC** 16; **Fortitude** 11; **Reflex** 13; **Will** 13

**Perception** +2

**Speed** fly 6 (hover)

Darkvision

### STANDARD ACTIONS

**(mbasic) Bite** (poison) \* **At Will**

*Attack:* Melee 1 (one creature); +7 vs. AC.

*Hit:* 2d4 damage and the target is slowed and takes ongoing 5 poison (save ends both).

### MINOR ACTIONS

**(c) Terrifying Shriek** (fear) \* **Recharge 5 6**

*Attack:* Close burst 4 (each living creature in burst); +4 vs. Will.

*Hit:* The target is immobilized (save ends).

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**Str** 10    **Dex** 13    **Wis** 12

**Con** 12    **Int** 5    **Cha** 8

**Alignment** chaotic evil

**Languages** Abyssal

## VARGOUILLE LOVER

## Level 4 Lurker

Small shadow magical beast (undead)

XP 175

**HP** 43; **Bloodied** 21

**Initiative** +8

**AC** 18; **Fortitude** 16; **Reflex** 16; **Will** 15

**Perception** +4

**Speed** fly 6 (hover)

Darkvision

**Resist** 5 necrotic; **Vulnerable** 5 radiant

### STANDARD ACTIONS

**(mbasic) Bite** (poison) \* **At Will**

*Attack:* Melee 1 (one creature); +9 vs. AC.

*Hit:* 2d4 damage and ongoing 5 poison (save ends).

**(m) Vargouille Kiss** (necrotic) \* **At Will**

*Attack:* Melee 1 (one immobilized or stunned creature); +7 vs. Fortitude.

*Hit:* 2d8+6 necrotic damage, and the target is stunned (save ends). The stunned condition also ends if the vargouille lover ends its turn not adjacent to the target.

**(r) Terrifying Cry** (fear) \* **Recharge**

*Attack:* Ranged 10 (one living creature); +5 vs. Will.

*Hit:* The target is immobilized (save ends).

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**Skills** Stealth +9

**Str** 14    **Dex** 15    **Wis** 14

**Con** 13    **Int** 7    **Cha** 13

**Alignment** chaotic evil

**Languages** Abyssal