

MAX USAGES

DURATION

LIMITATIONS

PROFICIENCY BONUS

Type: _____ Size: _____ HD: _____ CR: _____

Skills Passive Perception

<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

Traits & Features

Combat **Initiative** SPEED



TEMPORARY HP		WOUNDS	
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ATTACK / DESCRIPTION	RANGE	TO HIT	DAMAGE	DAMAGE TYPE

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<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

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