

WOMEN OF GLORY

In the land filled with BATTLE women, AWESOME women and EVIL women, some BATTLE woman, and AWESOME woman rise to BATTLE and BE AWESOME against the onslaught on the EVIL women

WOMEN CREATION

Pick a WOMAN on your WOMAN Sheet.

PICK A WOMAN

BATTLE WOMAN

A BATTLE WOMAN never loses a BATTLE. Draw a sweet kick in the box.



AWESOME WOMAN

A AWESOME WOMAN is always AWESOME. Draw some chill shades in the box.

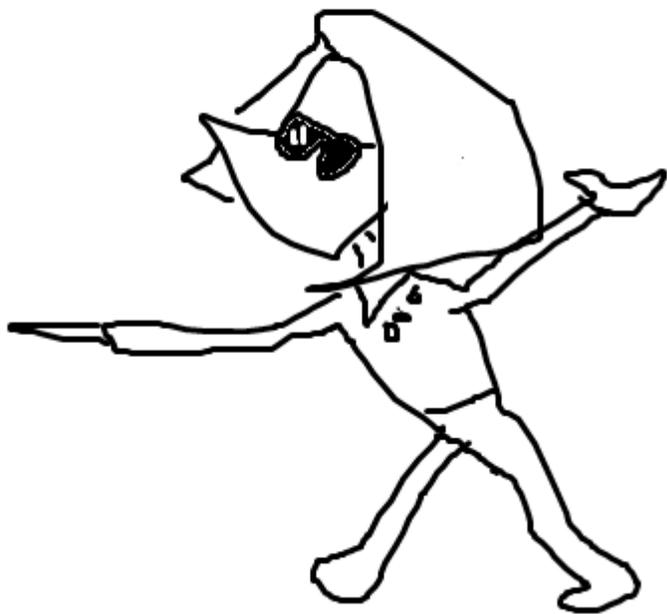
EVIL WOMAN

Whatever a EVIL WOMAN does, it is always EVIL. Draw a skull in the box.

DICE ROLL'N

If you do something that isn't you WOMAN POWER, roll a SIX SIDE DIE. For example, if a BATTLE WOMAN tries to be out

AWESOME another BATTLE WOMAN or EVIL WOMAN, or if a AWESOME WOMAN BATTLES a EVIL WOMAN roll that die. What WOMAN rolls lower does that thing. If they tie, both WOMEN do that thing.



WM (WOMAN MASTER)

As the WM (WOMAN MASTER), it is your job to describe the world your WOMEN will be duding around in. You control the environment and all the other NPC'S. Make all NPC'S according to the character creation rules. It is also your responsibility to arbitrate all ties.

FAQ

What if two BATTLE WOMEN BATTLE
They BATTLE until they both win!

What if a BATTLE WOMAN BATTLES a AWESOME WOMAN
about being AWESOME
The BATTLE WOMAN wins the BATTLE and the AWESOME
WOMAN is AWESOME.

What if a EVIL WOMAN helps someone? What if she saves a dog?
That help is BAD! Saving that dog was a BAD thing to do.

CHECK YOUR WOMAN



BATTLE



AWESOME



EVIL