

Adventurer's Guide to Zakhara

an AL-Qadim® Campaign Sourcebook



Enter the Land of Fate, a nation of deep faith and stirring passion, of windswept deserts and garish bazaars. Behold the wondrous magics of the sha'ir and deep wisdom of the hakima. Discover the might of mamluk brotherhoods and holy slayer fellowships. Set sail amidst the wild isles of the Crowded Sea or try your luck horse racing in the City of Brass. Face monsters like the wild-eyed janni and the sinister yak-folk. Loot ancient treasures from the dire *Ruby of Yalsur* to the whimsical *telescope of fantastic visions*, and master new spells like *avert evil eye* and *mirage wall*. Uncover what befell Zakhara in the last century since the Great Unbinding (what Zakharans call the Spellplague). Grab your scimitar and your spellbook, and prepare for 1,001 nights of adventure!

DREW "MESSIAHMUSHROOM" SCHULTZ

AARON "QUICKLEAF" INFANTE-LEVY

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CREDITS

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Last Teaching of the Loregiver: Aaron Infante-Levy

FUTURE RELEASES

Shadow of the Faceless God. A FORGOTTEN REALMS / AL-QADIM / KARA-TUR / HORDES crossover adventure taking a party of 5th-8th level adventurers into the World Pillar Mountains to uncover the mystery of what is causing the yikaria (yak-folk) to grow bolder in their espionage and slave raids. *by Aaron “Quickleaf” Infante-Levy.*