Arcane Lock - 25 gp gold dust C

Arcana Sword - 250 gp miniature platinum sword

Astral Projection -1,000 gp piece of Jacinth C, 100 gp silver bar for each creature C

Augury - 25 gp tokens

Awaken - 1,000 gp agate C

Ceremony – 25 gp powder silver C

Circle of Death - 500 gp black pearl

Chromatic Orb – 50 gp diamond

Clairvoyance Focus - 100 gp horn/ eye

Clone- 1,000 gp diamond C,

2,000 gp coffin

Contingency -1,500 gp statuette

Continual Flame - 50 gp ruby dust C

Create Homunculus – 1000 gp dagger

Create Undead - 150 gp black onyx

per corpse

Dawn – 100 gp Sunburst pendant

Divination -25 gp offering incense C

Find Familiar - 10 gp of herbs and spices C, brass brazier

Find the Path- 100 gp divinatory tools

Forbiddance- 1000 gp ruby dust, rare incense

Forcecage -1,500 gp ruby dust

Gate- 5,000 gp diamond

Glyph of Warding - 200 gp diamond dust C and incense C

Greater restoration -100 gp diamond dust C

Guards and Wards -10 gp silver rod

Hallow -1,000 gp herbs & Spices C

Heroes’ Feast -1,000 gp gem encrusted bowl C

Holy Aura- 1,000 gp reliquary

Identify -100 gp pearl

Illusory Script -10 gp lead base ink C

Imprisonment -500 gp per hit die statuette

Instant Summons - 1,000 gp sapphire

Invulnerability – 500 gp adamantine C

Legend Lore - 250 gp incense C, 50 gp each 4 ivory strips

Magic Circle- 100 gp silver dust C

Magic Jar- 500 gp gem

Magic Mouth -10 gp jade dust C

Magnificent Mansion -15 gp polished marble, ivory door mini, silver spoon

Mighty Fortress – 500 gp diamond C

NonDetection- 25 gp diamond dust C

Planar Ally various min 100 gp

Planar Binding - 1,000 gp jewel C

Plane Shift- 250 gp tuning fork attuned to plane.

Programmed Illusion- 25 gp jade dust

Project Image - 5 gp replica

Protection from Evil and Good -1 gp silver dust & iron dust C, or

25 gp holy water C

Raise Dead -500 gp diamond C

Reincarnate -1,000 gp rare oils C

Resurrection- 1,000 gp diamond C

Reverse Gravity- 1 gp lodestone and iron filings

Revivify -300 gp loose diamonds C

Scrying -1,000 gp crystal ball focus

Secret Chest- 5,000 gp chest

50 gp replica chest

Sequester 5,000 gp mixture of diamond, emerald, ruby, sapphire dust C

Shadow of Moil – 150 gp undead eyeball incase in gem

Shapechange 1,500 gp jade circlet

Simulacrum -1,500 gp ruby dust, snow man and piece of subject. Repair 100 gp per hit point

Soul Cage – 100 gp tiny silver cage

Steel Wind Strike – 1 sp melee weapon

Stoneskin- 100 gp diamond dust C

Sunbeam -100 gp magnifying glass

Symbol - 1,000 gp diamond & opal dust C

Temple of the Gods – 5 gp holy symbol

Teleportation Circle -50 gp rare chalk gem dust C,

18,250 gp + 1 year to be permanent

True Resurrection -25,000 gp loose diamonds C

True Seeing -25 gp ointment

Wall of Light – 5 gp hand mirror

Warding Bond- 100 gp 2 platinum rings

Grand total 87,442 gp 1 sp

Consumed 41,825 or 60,155

Non consumed 27,287 gp 1 sp

Includes Elemental Evil, Sword Coast spells, Xanathar’s Guide to Everything

Spell Scroll GP and TP Cost

Cantrip 25 gp, 1st 75 gp TP 4, 2nd 150 gp TP 4

3rd 300 gp TP 4, 4th 500 gp TP 4

5th 1,000 gp TP 4

6th-9th TP 8